

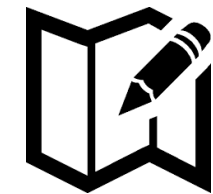


Quelle(s) place(s) pour la gamification dans les usages de cartographie en ligne



Les cartes en ligne

- Objets incontournables de notre quotidien
 - Trouver, se déplacer, découvrir, voyager...
- La place de la géolocalisation
 - Où je suis ? Qu'est ce qu'il y a et qui il y a autour de moi ?
- Des outils pour lire ET écrire les cartes
 - Applications mobiles, portails cartographiques, mashups
 - Crowdsourcing géographique
 - Traces (géo)numériques
- Une prolifération de données spatiales
 - Données référentielles (2D, 3D), POI,...



Jeux basés sur la géolocalisation

- *Location Based Games*

- Déclinaison orientée « jeu » des *Location Based Services*

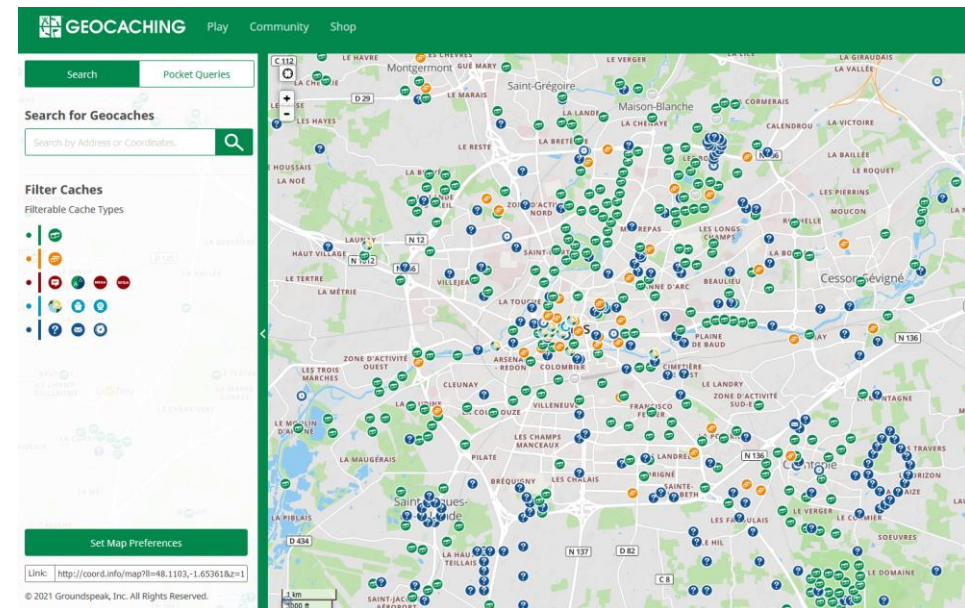
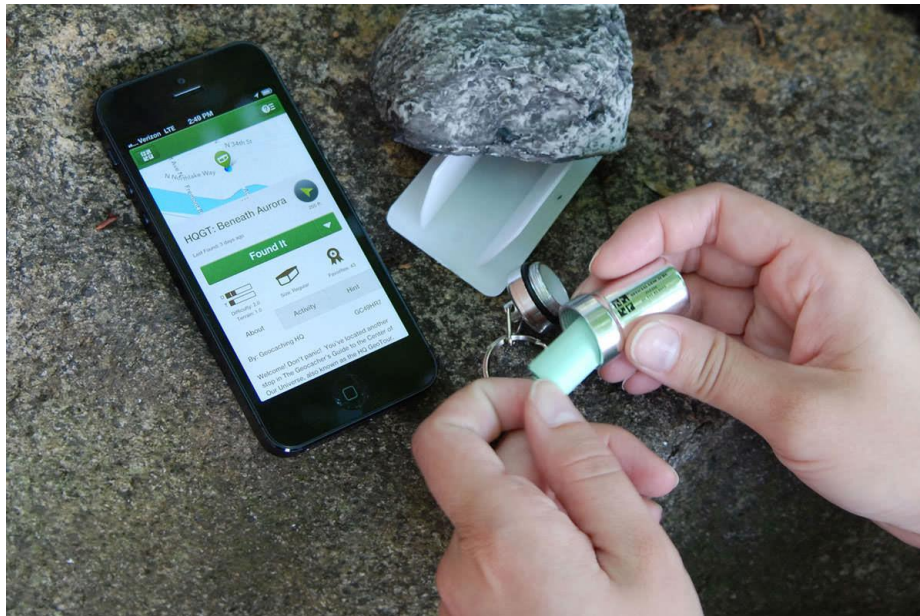
The infographic is divided into three vertical panels, each representing a different game genre. Each panel features a smartphone screen with a red location pin icon containing a specific symbol: a gift box for 'COLLECTE', crossed swords for 'CHASSE', and a person climbing a mountain for 'CONQUETE'. Below each screen are icons representing game mechanics: a trophy for rewards, a group of people for player interaction, and a stack of coins for points or territory. At the bottom of each panel are specific game titles with their descriptions.

COLLECTE	CHASSE	CONQUETE
 Collecter et collectionner des objets géolocalisés	 Traquer et éliminer des objets géolocalisés mobiles	 Revendiquer un territoire et y laisser virtuellement sa trace
 Pas de multijoueur	 Seul ou multijoueur, en coopération ou en concurrence	 Multijoueur, en concurrence
 Objets points	 Objets points	 Objets points et polygones
 Kokumori Gassen Gagnez une médaille à chaque nouvelle région du Japon visitée !	 Ghostbusters World Capturez des fantômes et faites les combattre !	 LandLord : Mania de l'immobilier Participez à un Monopoly géant basé sur le monde réel !
 Geocaching Trouvez des objets cachés par la communauté à l'aide d'indices !	 Orna Un RPG géolocalisé : combattez des monstres et explorez des donjons !	 GPS Turf War Défendez le territoire de votre mafia et attaquez ceux des autres !

Geocaching



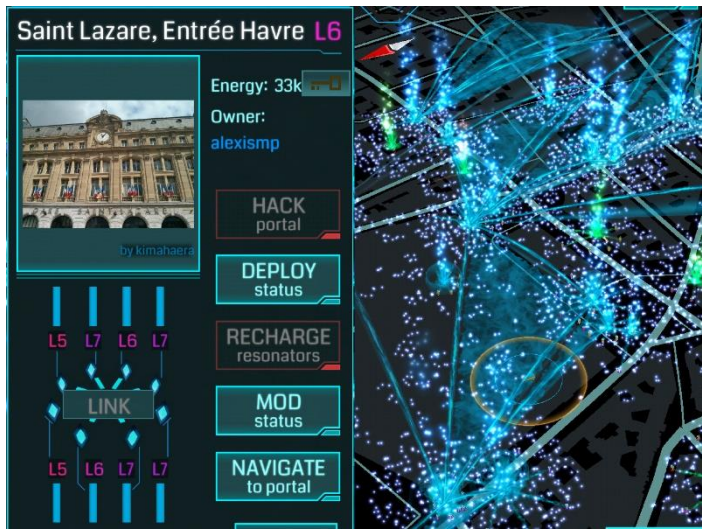
- Chasse au trésor GPS
 - Depuis le 3 mai 2000, 3 jours après l'ouverture du signal GPS
 - Utiliser le GPS pour rechercher ou dissimuler géocaches à travers le monde
 - Une communauté très active (3 M de géocaches, 191 pays, 400 000 en France)





Pokémon GO

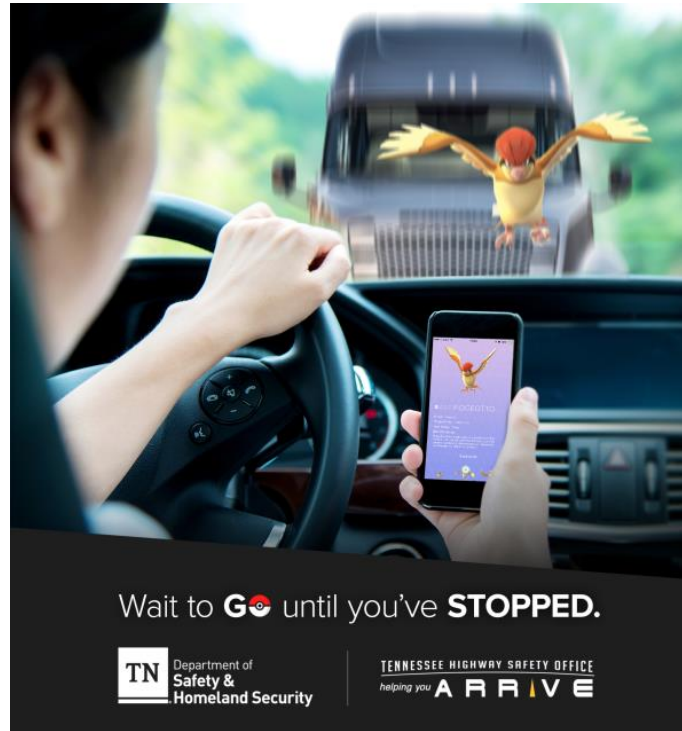
- Jeu en réalité augmentée + géolocalisation
 - Créé par The Pokémon Company et Niantic (Ingress)
 - Disponible depuis juillet 2016 sur iOS et Android / 800 M téléchargements
 - Le but est de capturer des Pokémon dans l'espace réel par RA



Pokémon GO



Pokémon GO



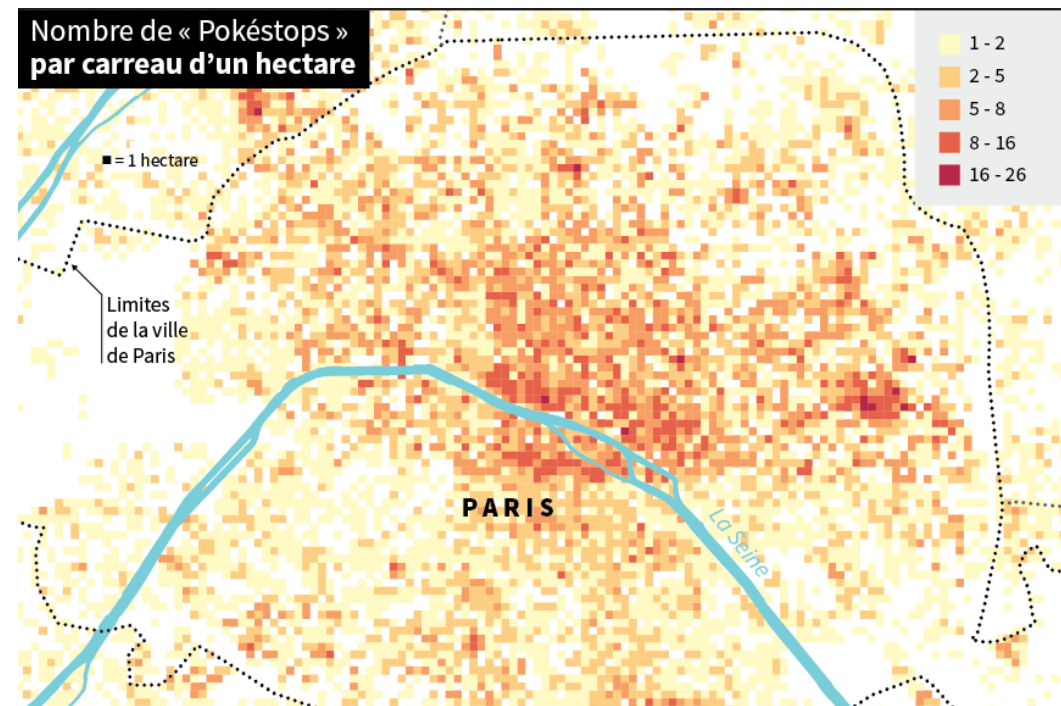
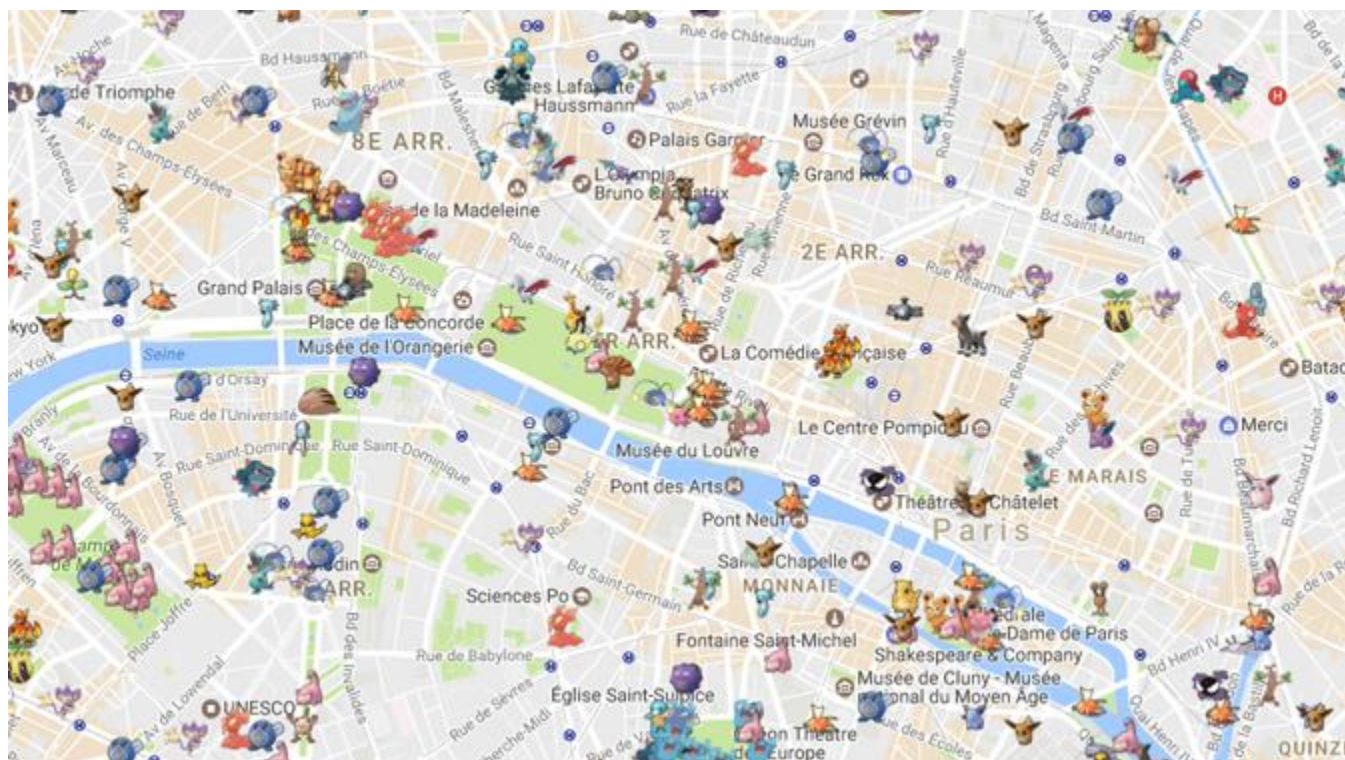
Wait to **GO** until you've **STOPPED.**

TN Department of
Safety &
Homeland Security

TENNESSEE HIGHWAY SAFETY OFFICE
helping you **ARRIVE**



Pokémon GO



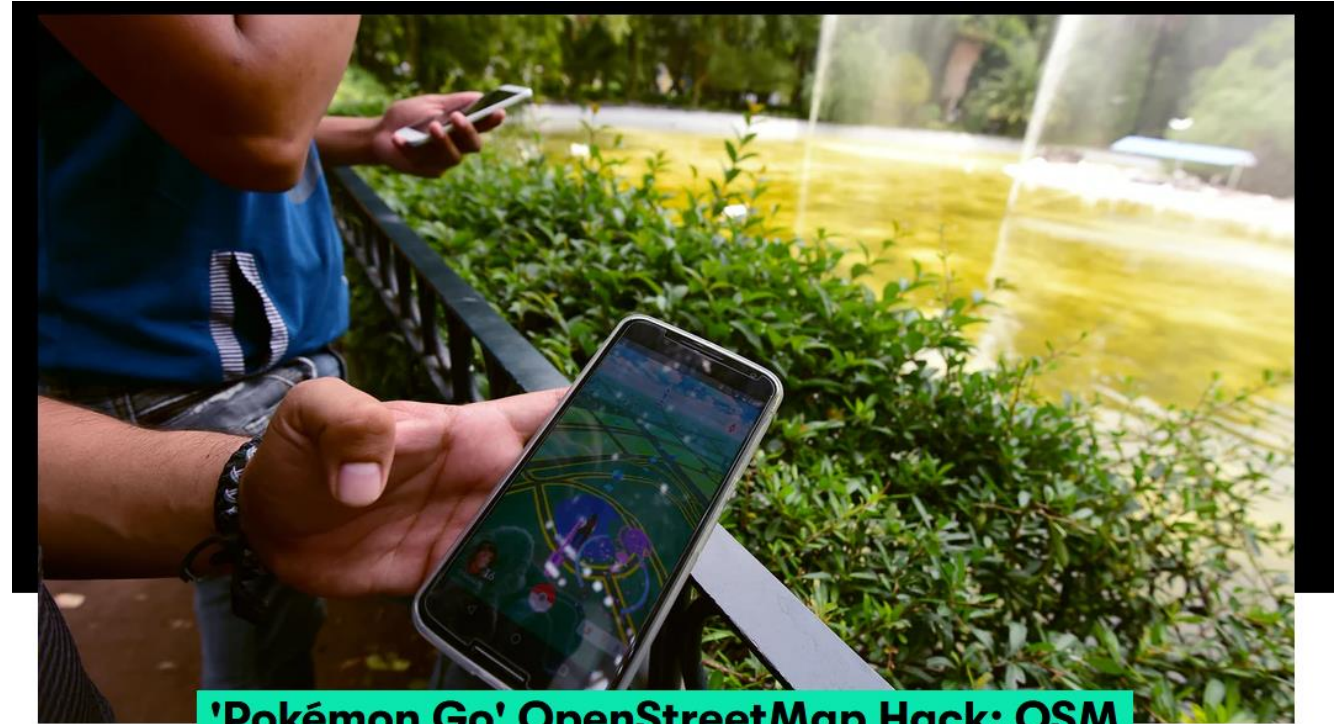
Pokémon GO



Pokémon GO sur Open Street Map

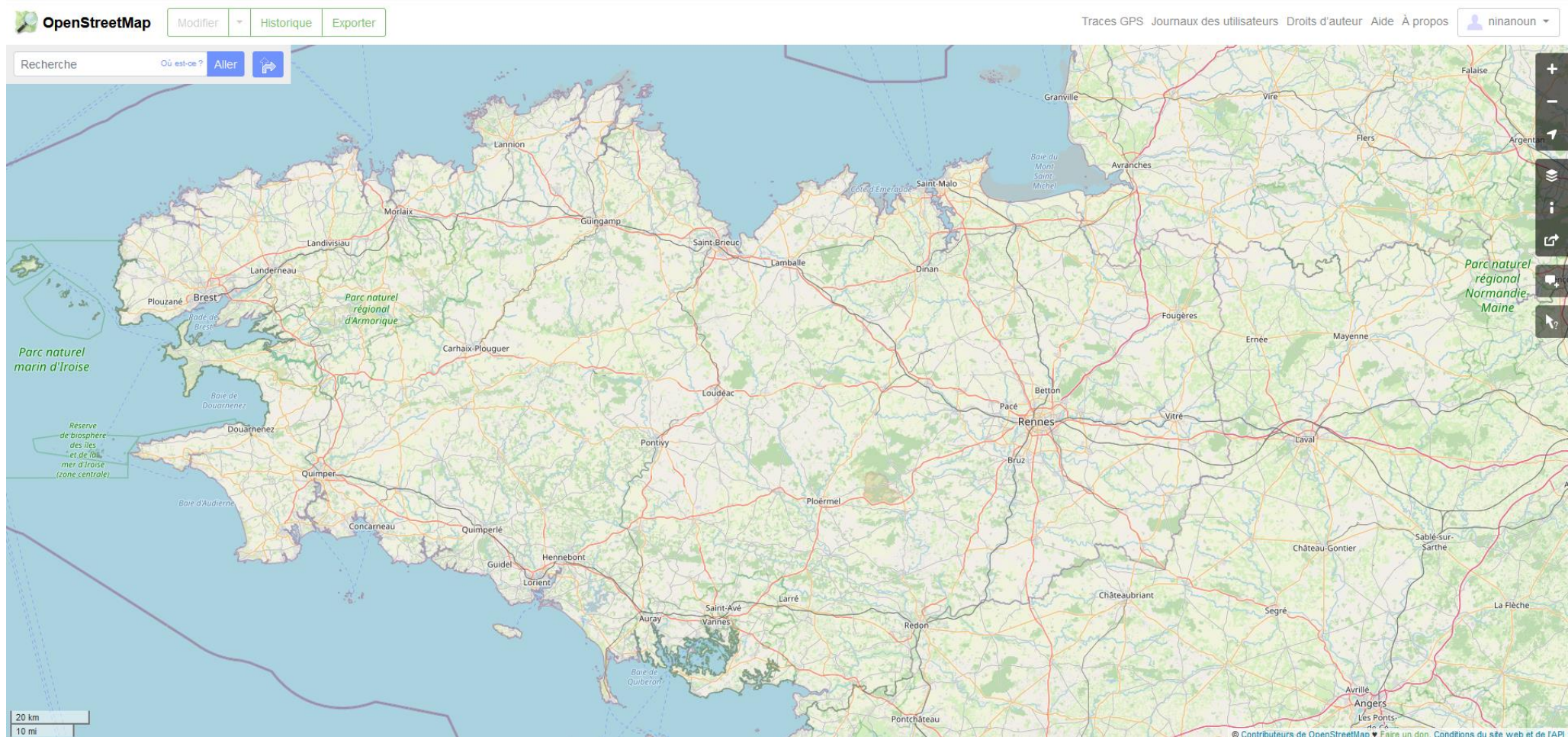
Publié le 15 décembre 2017 par c.chabroud

Alors que la **troisième génération** de Pokémon vient de pointer le bout de son nez et que la fonction de **météo** a été ajoutée sur la célèbre application mobile Pokémon GO, **Niantic** a décidé de migrer les cartes du jeu sur **OpenStreetMap**.



'Pokémon Go' OpenStreetMap Hack: OSM updates seem to alter the game, but is it cheating?

OpenStreetMap et gamification

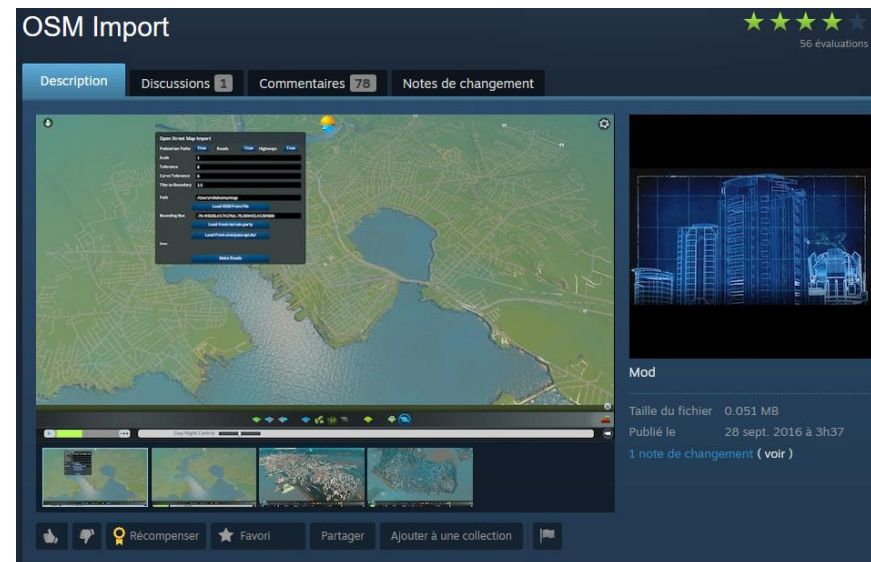


OSM fournisseur de données

Games using OpenStreetMap data

In the game itself

- [112 Operator](#) successor of 911 Operator, now with 3D Models
- [911 Emergency Manager](#) - released in 2020
- [911 Operator](#) ([Kickstarter Page](#), [on Steam](#)) - released in 2017
- [A/B Street](#)
- [Badge\(r\)s](#) The friendly game about collecting badges and regions. Using [osmdroid](#) and [Nominatim](#).
- [Blackout Age](#) F2P, geo-localized survival game about fighting aliens and solving the mystery of their invasion
- [BucketMan - coloring your city](#) (Android) - A game similar to PacMan but in the streets of your hometown! [Homepage](#) (in progress)
- [Combat Air Patrol 2: Military Flight Simulator](#) - released in 2016
- [Draconius Go](#) ("3D")
- [Five Nights at Freddie's AR: Special Delivery](#)
- [FlightGear](#) - Makes up most world 3D scenery using [osm2city.py](#) More data such as roads since version 3.0.
- [freewebcar_chung](#) - A free 3D openstreetmap car / foot / flight sim game
- [Gbang](#) - mixed reality social gaming
- [Generation Streets](#) (3D)
- [Globat Pixels](#) - a pixelated open-world game
- [geodart](#)
- [GPS-Mission](#)
- [GoCity](#)
- [Harry Potter: Wizards Unite](#) ("3D")
- [Ingress](#) ("3D")
- [JOSM/Plugins/WMS Racer](#) - A game as a JOSM plugin!
- [LearnYouACity](#) - teach yourself where streets in your city are
- [Leitstellenspiel](#) (browser based game, also available in English language via <http://www.missionchief.com>)
- [DE:LstSim](#) is a browser based simulation game in German language. See also: [Simulators](#)
- [Map of the Dead](#) (iPhone) - Previously used OSM, then used Google Maps and shut down due to API pricing.
- [Master-City](#) (Android)
- [Minecraft Earth](#) [1] (3D)
- [Monopoly City Streets](#)
- [Next Land](#) (3D) (on [Indiegogo funding page](#) (& video))
- [Nike-Grid](#)



OpenStreetMap

Une bourde sur OpenStreetMap devient un immeuble de 212 étages sur Flight Simulator 2020



OpenStreetMap Edit History Export

6698792441
6698792448
6698792449
6698792450
6698792441

removed obviously to high numbers for building height

Edited 3 months ago by Nikolas von Randow
Version #2 · Changeset #85340063

Tags

building	house
----------	-------

Nodes

6698792441
6698792442
6698792443
6698792444
6698792445
6698792446
6698792447
6698792448
6698792449
6698792450
6698792441

residential fawkner detail

Edited about 1 year ago by nathanwright120
Version #1 · Changeset #73218100

Tags

building	house
building:levels	212 !!!

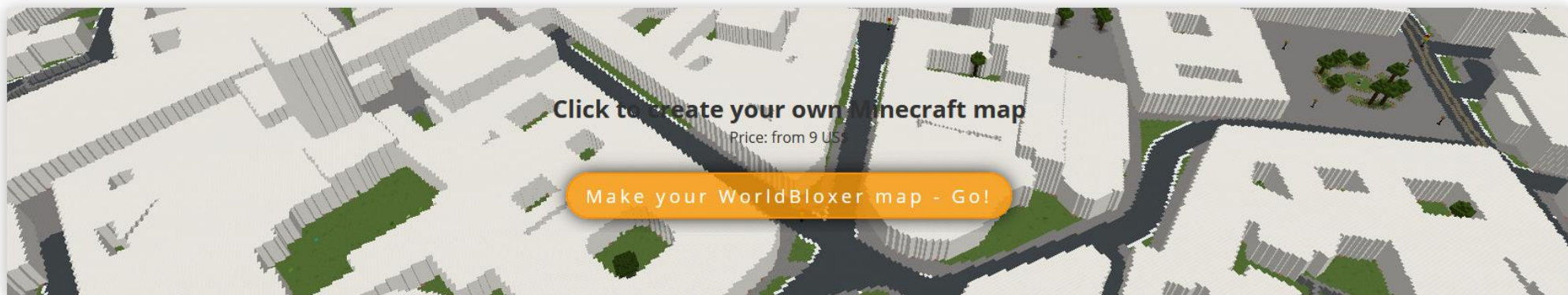
Nodes

6698792441
6698792442
6698792443

Geo Boxers



WorldBloxer is for consumers and single users only - if you need **LARGER** maps or Minecraft maps for **MULTI-PLAYERS**, commercial or other professional use read [here!](#)



<http://rennescraft.fr/>

PROJETS URBANISME

Découvrez nos projets autour de l'urbanisme :



COLOMIERSCRAFT



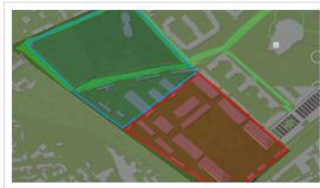
BRESCRAFT



ROMILLECRAFT



SAMBRESCRAFT



ZOLACRAFT



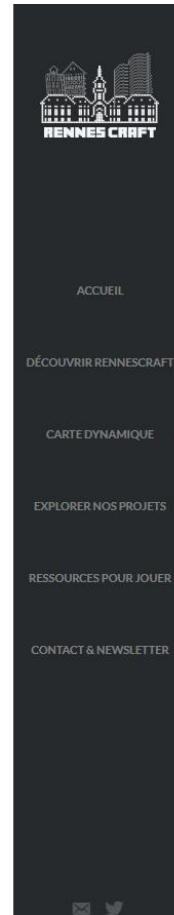
IFFENDICRAFT



REDONCRAFT



LE RHEUCRAFT



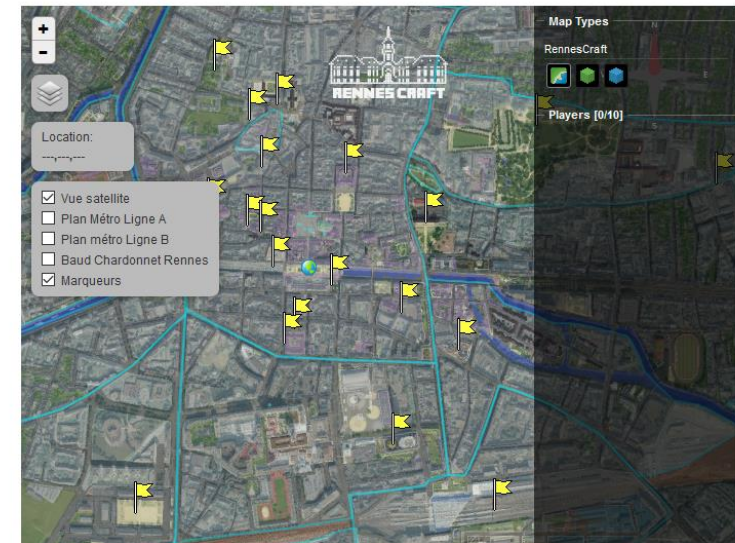
CARTE DYNAMIQUE

La carte dynamique est un **outil interactif** qui permet aux joueurs de **visualiser quelles sont les zones construites / en construction** dans le monde de RennesCraft.

Elle permet également à chacun.e d'avoir un **visuel en temps réel des joueurs connectés** et des lieux où ils se trouvent.

Diverses informations peuvent être ajoutées, comme une **vision satellite de la ville**, les tracés des **lignes de métro**, des **marqueurs** pour différents lieux etc.

Voir la carte dynamique en pleine page [ici](#).



Gamifier la contribution OSM

« Jouer au cartographe »

<https://wiki.openstreetmap.org/wiki/Gamification>

- Utiliser les principes et les mécanisme de la ludification dans la contribution
 - Missions, challenges, badges, niveaux, événements, encouragements,...
- Attirer de nouveaux contributeurs (diversification des publics)
- Augmenter le volume des contributions (quantité)
- Faire monter en gamme les contributions (qualité)
- Mieux « former » à la contribution (géométrie et sémantique)



MapRoulette

The screenshot displays the MapRoulette web application interface. At the top, there is a navigation bar with the MapRoulette logo and links for Dashboard, Find Challenges, Leaderboard, and Learn. On the right side of the navigation bar, there are 'MY POINTS' (0), a user profile icon for 'ninanoun', and a dropdown arrow.

Below the navigation bar, a filter bar is highlighted with a red box. It contains the following elements:

- Challenges**: The main filter category.
- SORT BY**: A dropdown menu currently set to 'Popular'.
- WORK ON**: A dropdown menu currently set to 'Buildings'.
- DIFFICULTY**: A dropdown menu currently set to 'Normal'.
- Search by name**: A search input field.
- Challenges**: A dropdown menu for the search results.
- Clear Filters**: A button to reset the filters.

Below the filter bar, there is a 'LOCATION' section with two radio buttons: 'Shown on Map' (selected) and 'Anywhere'. To the right of this section is a map of Europe. A tooltip on the map reads 'Zoom in to view tasks' and points to a location in Belgium. On the left side of the map, there is a list of challenges under the 'POPULAR' heading:

- Add buildings in residential areas in Bayern, Germany**
Unmapped residential
- Europe / Европа**
maps.mail.ru
- Add buildings in residential areas in Thüringen, Germany**
Unmapped residential
- Add buildings in residential areas in Sachsen-Anhalt, Germany**
Unmapped residential
- Add buildings in residential areas in Hessen, Germany**
Unmapped residential

MapRoulette

The screenshot shows the MapRoulette web interface. At the top, there is a navigation bar with the MapRoulette logo, a 'Dashboard' link, and other menu items. The main header displays the current task: 'Add buildings in residential areas in Landkreis Friesland, Niedersachsen, Germany'. Below this, there are instructions and a 'COMPLETION' section with buttons for 'Edit', 'Not an Issue', 'Skip', and 'Other...'. A 'LOCATION' section shows a map of the region. The central part of the interface is a large satellite map with several buildings outlined in blue, indicating they are the focus of the current task.

The screenshot shows the 'Global Leaderboard' section of the MapRoulette website. It features a title 'Global Leaderboard' and a refresh indicator 'UPDATED EVERY 15 MINUTES'. There are two filters: 'All Time' and 'All Countries'. The leaderboard lists five top performers, each with a profile picture, name, and total points. Below each name are their top challenges.

Rank	Name	Points	Top Challenges
1	AndjelaS	152,080	TIGER Road Cleanup Washington State, Adding missing roads in VA, North Carolina WEST missing name..., QLD Townsville City Council Road...
2	KevinWalshe	134,225	TIGER Road Cleanup Washington State, Adding missing roads in VA, North Carolina WEST missing name..., QLD Townsville City Council Road...
3	Korgi1	127,988	Adding roads to unincorporated a..., Clean up names on buildings name..., Adding roads to unincorporated a..., Add Rosamond, CA Houses
4	magrej	119,589	Adding missing roads in VA, North Carolina WEST missing name..., TIGER Road Cleanup Washington State, QLD Townsville City Council Road...
5	Ddoolittle86	113,519	MN_Missing Named Roads_4-2019, Adding missing roads in VA, NewJersey - Missing named roads, NH - Missing named roads [Staw...

OSM Streak

OpenStreetMap

Modifier Historique Exporter

Traces GPS Journaux

Modifier l'élément

Point Ligne Surface

Ajouter un élément

Inspecter

Type d'élément

Maison

Champs

Nom

Nom courant (si existant)

Étages

1

Hauteur (Mètres)

Inconnu

Adresse

16 Rue, Voie

Code postal Ville

Ajouter un attribut : À corriger, Accès en fauteuil roula...

Attributs (3)

Relations (0)

+

BDOrtho IGN

15 m

Consulter sur openstreetmap.org

OSM Streak

ninanoun: 1 ★ Notifications À propos fr

Changeset enregistré, merci ! Votre série passe à 1 jours d'affilés.

Mappez une route

C'est souvent la première chose que les gens font quand ils rejoignent OpenStreetMap. Trouvez une route non cartographiée à proximité et ajoutez la à la carte.

Merci d'avoir contribué à OpenStreetMap aujourd'hui !

Pic4Review

Pic4Review

SE CONNECTER

Améliorer OpenStreetMap n'a jamais été aussi simple !

Contribuez à OpenStreetMap simplement en regardant les photos de votre ville

▶ COMMENCER

Pic4Review

Missions

LISTE CARTE


Missions

Crossings using wheelchair

Milan, Italia

Complété à 25% (12084 objets + 8684 sans photos) - Créée il y a 958 jours - 192 contributeurs

[DÉTAILS](#) [DÉMARRER](#)




Path smoothness

Nuremberg, Bavaria, Germany

Complété à 41% (5465 objets + 21886 sans photos) - Créée il y a 690 jours - 117 contributeurs

[DÉTAILS](#) [DÉMARRER](#)




Arrêt de bus (attente des passagers)

Drôme, Auvergne-Rhône-Alpes, France métropolitaine, France

Complété à 18% (3326 objets + 4649 sans photos) - Créée il y a 199 jours - 36 contributeurs

[DÉTAILS](#) [DÉMARRER](#)




Tactile paving of crossings

Portland, Multnomah County, Oregon, United States of America

Complété à 15% (8830 objets + 2462 sans photos) - Créée il y a 194 jours - 26 contributeurs

[DÉTAILS](#) [DÉMARRER](#)




Street lights

Orange, Carpentras, Vaucluse, Provence-Alpes-Côte d'Azur, France métropolitaine, 84100, France

Complété à 16% (3627 objets + 4870 sans photos) - Créée il y a 63 jours - 20 contributeurs

[DÉTAILS](#) [DÉMARRER](#)




emergency=fire_hydrant

Bayern, Deutschland

Complété à 6% (3981 objets + 1556 sans photos) - Créée il y a 29 jours - 7 contributeurs

[DÉTAILS](#) [DÉMARRER](#)




Street lights

Seaside Heights, Ocean County, New Jersey, United States

Complété à 0% (22 objets + 319 sans photos) - Créée il y a 4 jours - Aucun contributeur pour l'instant

[DÉTAILS](#) [DÉMARRER](#)




Type of recycling

Hamburg, Germany

Complété à 0% (3 objets + 37 sans photos) - Créée il y a 7 jours - Aucun contributeur pour l'instant

[DÉTAILS](#) [DÉMARRER](#)



Pic4Review

Pic4Review **Crossings using wheelchair** Milan, Italia

VUE D'ENSEMBLE **REVUE** STATISTIQUES

Is this crossing accessible using a wheelchair?

Yes No One side o... Badly

PRÉCÉDENT ÉDITER PASSER

24/09/2019 - adirricor - Mapillary

Map: Via Giulio, Lampugnano M1

Carte Détails

Pic4Review **Statistiques**

Activité (les 3 derniers mois)

Quantité

Contributions des utilisateurs (30 derniers jours)

#	Utilisateur	Objets édités
1	Valdor	368
2	Ltrlg	304
3	marc_marc	267
4	Bierphysik	236
5	krja	130
6	mustermannxx	98

Thèmes de contribution

Sources des photos utilisées

Missing Maps

Mapathon (présentiel / distanciel)



The screenshot shows the user profile for 'overflorian' on the Missing Maps website. The profile includes a circular profile picture, the name 'overflorian', and the title 'Pro Mapper | OSM Profile'. There are navigation tabs for 'Overview' and 'Badges'. The 'EARNED BADGES' section lists six achievements with their respective icons and descriptions:

- Year-long Mapper**: Map early, map often. Map as many days as you can to achieve new levels.
- Awesome JOSM**: JOSM is a tool used to edit OpenStreetMap. It is particularly useful for mapping larger areas more quickly and contains many additional, advanced tools. Map using JOSM to achieve this badge.
- The Wright Stuff**: Frank Lloyd Wright knew buildings, and so do you. Each new level is achieved by mapping and editing buildings.
- Mapathoner**: Mapathons are entry points to mapping. They also provide structure to train and become a better mapper. Each new level is achieved by attending and participating in mapathons.
- World Renown**: You are famous around the globe. The more you edit in new countries, the more you can become world renown. Each new level is achieved by mapping in new countries around the world.
- Long and Winding Road**: Roads need maintenance. Existing roads are replaced by new roads and they need to be updated. Each new level achieved by editing existing roads.

Convergence Géoweb <> Jeux vidéos

Unity (moteur de jeu)

[Pour les articles homonymes, voir Unity.](#)

Unity est un **moteur de jeu multiplateforme** (smartphone, ordinateur, consoles de jeux vidéo et Web) développé par Unity Technologies. Il est l'un des plus répandus dans l'industrie du jeu vidéo, aussi bien pour les grands studios que pour les **indépendants** du fait de sa rapidité aux prototypes et qu'il permet de sortir les jeux sur tous les supports.

Il a la particularité de proposer une **licence gratuite** dite « *Personal* » avec quelques limitations de technologie avancée au niveau de l'éditeur, mais sans limitation au niveau du moteur.

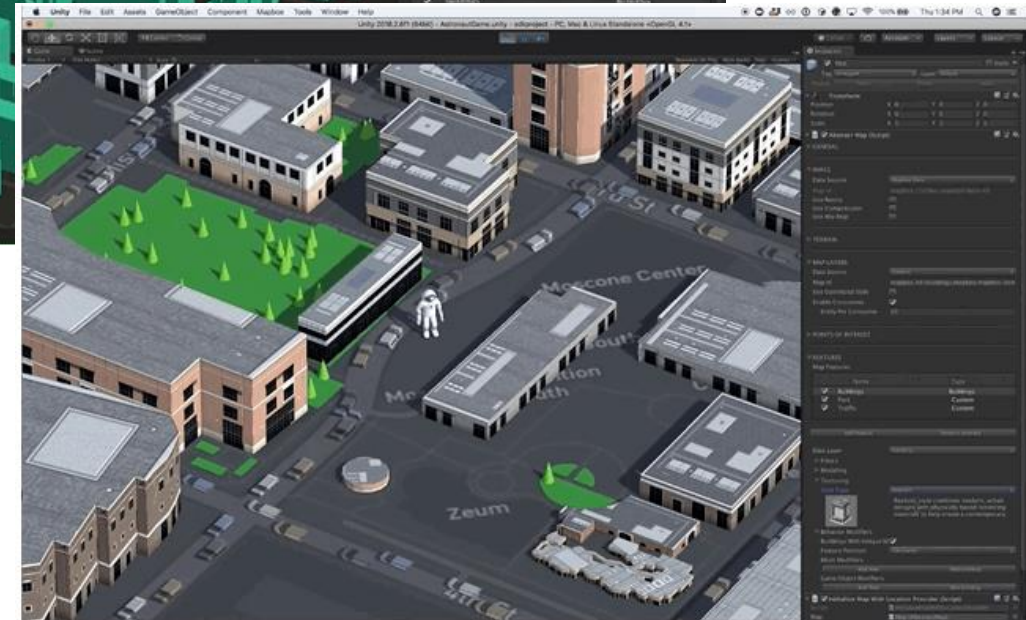
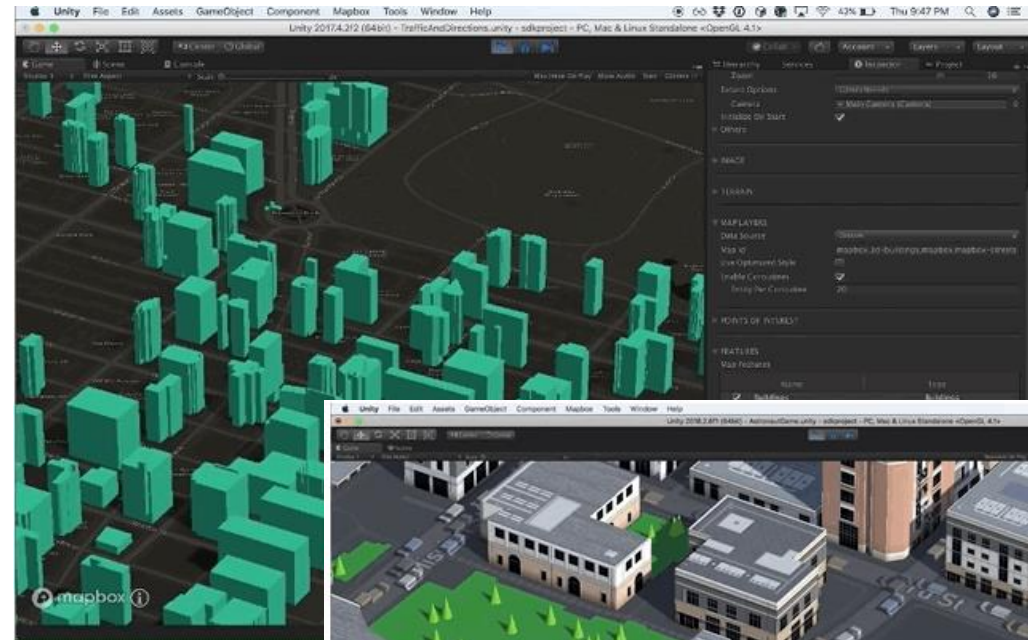
Sommaire [\[masquer\]](#)

- 1 Description technique
- 2 Plateformes supportées
- 3 Liste de jeux (non exhaustive) utilisant le moteur
- 4 Gestion des formats
- 5 Compatibilité
- 6 Communauté
- 7 Licence
- 8 Notes et références
- 9 Voir aussi
 - 9.1 Articles connexes
 - 9.2 Liens externes

Description technique [\[modifier\]](#) [modifier le code](#)

Le **logiciel** a la particularité d'utiliser du code (**C#**) sur la plateforme « *.NET* » avec l'implémentation **Mono**. Son éditeur était auparavant basé sur MonoDevelop, via MonoDevelop-Unity, mais à partir de la version 2018.1, il est basé sur **Visual Studio Community**. Il permet toujours de sortir du code Mono, ayant l'avantage d'être multiplateforme et multi-architecture,

	
Développé par	Unity Technologies (en)
Première version	8 juin 2005
Dernière version	2019.3.13 (6 mai 2020) ¹
Versión avancée	2020.1 beta
Écrit en	C++, C#
Supporte les langages	C#, Boo et JavaScript
Système d'exploitation	Microsoft Windows, macOS et Linux
Langues	Anglais
Type	Outil de création de jeux (en) Moteur de jeu
Licence	Licence propriétaire
Site web	https://unity.com/ https://unity.com/fr/
<small>modifier - modifier le code - voir Wikidata (aide)</small>	



Convergence Géoweb <> Jeux vidéos

SDK > Kit de développement

mapbox | Docs

Help

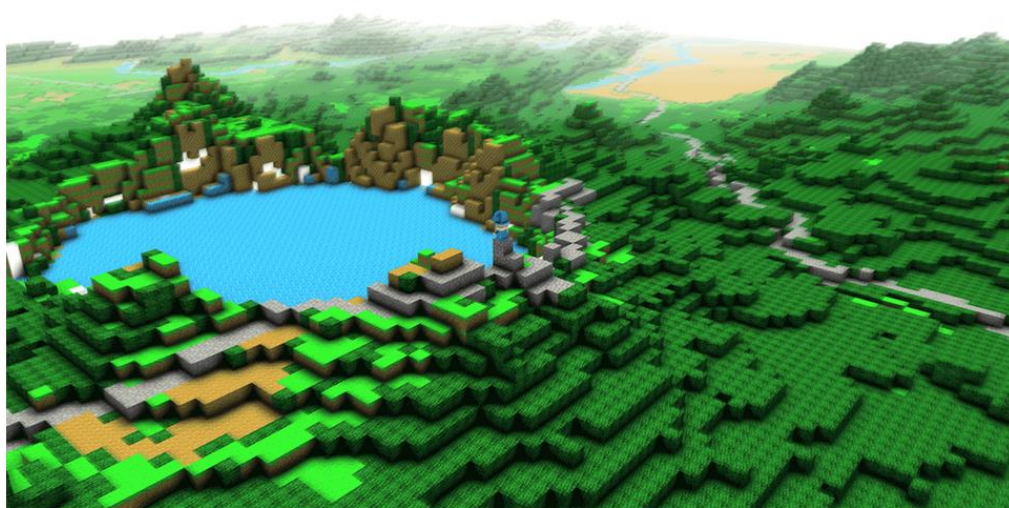
GETTING STARTED

- Access tokens
 - Our map data
 - Create new data
 - Geocoding
 - Upload new data
 - Map design
 - Add markers
 - Directions
 - Satellite imagery
 - Static and print maps
 - Web applications
 - Mobile applications
 - Unity applications
 - Spatial analysis
 - Attribution
- #### TUTORIALS
- #### TROUBLESHOOTING
- #### GLOSSARY

All docs > Help > Getting started > Unity applications

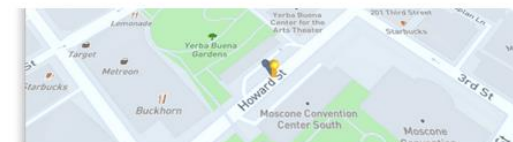
Unity applications

The [Mapbox Maps SDK for Unity](#) is a set of tools to build [Unity](#) applications from real map data. It consists of a robust API for interfacing with [Mapbox web services](#) and converting map resources into game objects as well as a robust graphical user interface built on top of the Unity platform. This guide provides an overview of how the [Mapbox Maps SDK for Unity](#) works, how to use it, and how to get started building applications.



Astronaut game

An enhanced version of the location-based game example provided in the Mapbox Maps SDK for Unity.



Location-based game

An overview of the location-based game example scene provided in the Mapbox Maps SDK for Unity.



Iconic buildings

An overview of the iconic buildings example scene provided in the Mapbox Maps SDK for Unity.



City simulator

An overview of the city simulator example scene provided in the Mapbox Maps SDK for Unity.



Data explorer

An overview of the data explorer example scene provided in the Mapbox Maps SDK for Unity.



POI placement

An overview of the POI placement sample scene provided in the Mapbox Maps SDK for Unity.

Convergence Géoweb <> Jeux vidéos

RPG and strategy games

Create custom styles to turn real-world cities into a base map for your strategy or role playing [custom 3D models](#), or you can use the default fantasy style building texturing provided in the on styling, see the [map texturing documentation](#).



Racing games

Mapbox's [road](#) and [building](#) data provide the building blocks to create driving games in any city. [Traffic data and navigation](#) inside of your game to make your racer more realistic. To see examples configured in Unity, see the [map features documentation](#).



Convergence Géoweb <> Jeux vidéos

Google Maps Platform

Overview Products Pricing **Documentation** Blog

Guides Reference Support



Overview
Get Started
Usage and Billing

Maps SDK for Unity
Overview
Install the SDK
Quickstart
Key Concepts
Floating Origin
Mixed-zoom
Road Lattice
Intersections
Terrain Elevation
Client Kill Switch
Be YouTube Friendly
Example Scenes
Versioning Policy

Playable Locations API
Overview
Getting Started
Key Concepts
Using the API
Playable Location Types
Location Quality Feedback
Location Removal Request Form

Policies and Best Practices
Attribution Policies
Unity Attribution Policy
Production Best Practices


Home > Products > Google Maps Platform > Solutions par secteur d'activité > Gaming Services

Rate and review  

Maps SDK for Unity Overview

[Send feedback](#)

The Maps SDK for Unity is a set of development tools, services, and ready-made assets, that extend the [Unity](#) game development environment with features that allow you to create real-world mobile games—*easily!*



The SDK provides access to high quality geo data from the Google Maps database. The client library retrieves geo data at runtime, and generates the game world based on the player's physical location. The SDK provides basemaps of the highest quality available, and upon them, renders geographic features such as buildings (footprint + height), monuments, roads, and water areas—as 3D textured meshes (that is, as Unity GameObjects).

All georgraphic feature GameObjects have the following components: [Transform](#), [Mesh Renderer](#), and [Mesh Filter](#). This

Convergence Géoweb <> Jeux vidéos

 mapbox | Docs

Maps SDK for Unity

GUIDES

[Location based games](#)

[Map features](#)

[Add markers](#)

[Custom maps](#)

[Map texturing](#)

[Migrating to v1.4](#)

[Attribution](#)

[Pricing](#)

EXAMPLES

TUTORIALS [↗](#)

[All docs](#) > [Maps SDK for Unity](#) > [Guides](#) > [Location based games](#)

Location based games

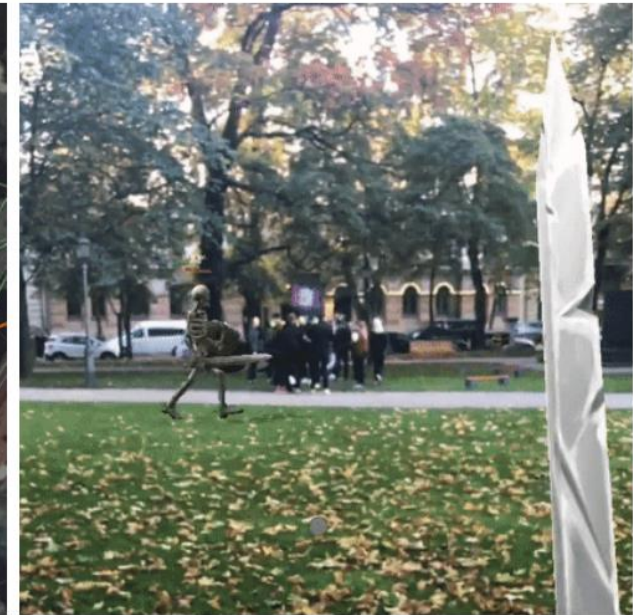
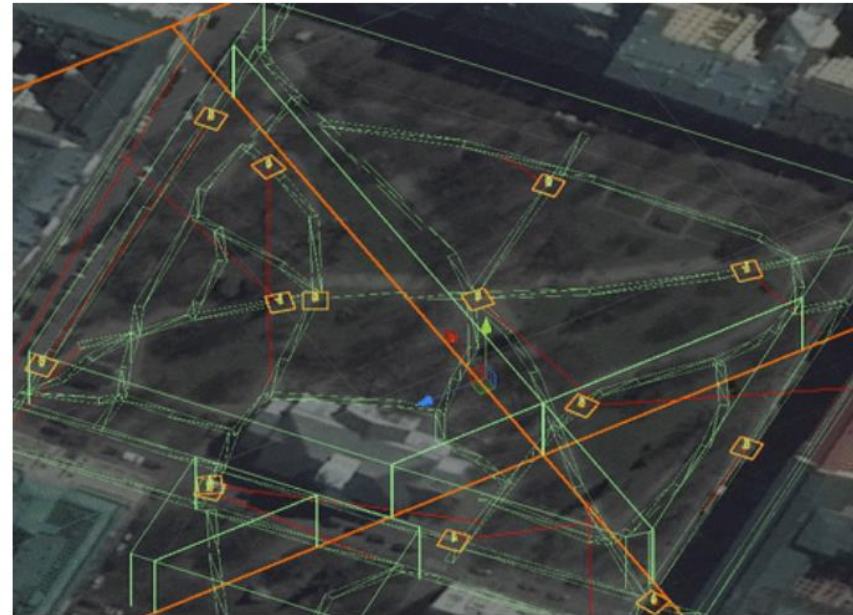
Build the next big location-based game with the Mapbox Maps SDK for Unity. The Mapbox Maps SDK for Unity allows developers to create custom styling for buildings in their Unity projects.



Convergence Géoweb <> Jeux vidéos

Points of interest





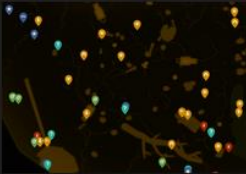


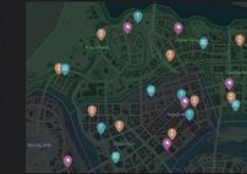









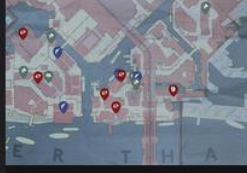

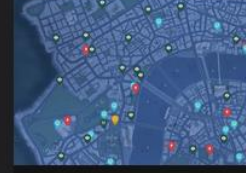


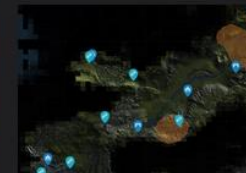

Once you get a map rendered, the fun begins! Use Mapbox's [POI data](#) to have [interactions at](#) on how to spawn game objects on the map, see the documentation on [adding markers](#).



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MAP GENIE
Interactive Game Maps

Maps

 OUTRIDERS	 DYING LIGHT	 HITMAN 3	 ASSASSINS CREED ORIGINS	 GROUNDED	 GHOST OF TSUSHIMA	 SKYRIM	 MAFIA III
 IMMORTALS FENYX RISING	 ASSASSINS CREED VALHALLA	 GENSHIN IMPACT	 LINK'S AWAKENING	 MAFIA II	 SW: JEDI FALLEN ORDER	 FAR CRY 5	 CALL OF DUTY: WARZONE
 PREY	 VAMPYR	 BALDUR'S GATE 3	 WATCH DOGS: LEGION	 ESCAPE FROM TARKOV	 TEMTEM	 DEATH STRANDING	 THE OUTER WORLDS

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Los Santos
Interactive Map of all GTA 5 Locations

MAP GENIE [f](#) [t](#) [g+](#) [vk](#)

? SHOW ALL HIDE ALL STREETS

Search... SEARCH

LOCATIONS

AMMU-NATION	11	AUTOMOTIVE-SHOP	5
BARBER	7	CLOTHING	15
CONVENIENCE-STORE	20	FAST-CASH	29
FOOD-&DRINK	34	TATTOO	6

ACTIVITIES

DARTS	1	FLIGHT-SCHOOL	6
GOLFING	1	HUNTING	1
PARACHUTING	13	RACES	24
SHOOTING	3	TENNIS	10
TRIATHLON	3	YOGA	2

SERVICES

CINEMA	3	STRIP CLUB	1
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PROGRESS TRACKER

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REGISTER

Features:

- Mark locations as found •
- Track your collectibles •
- Add custom locations •

PRO Features:

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- Unlimited progress tracking •
- No more ads! •

Atlas **Satellite** Road UV

Traces GPS

Sketchbook of a GPS Artist



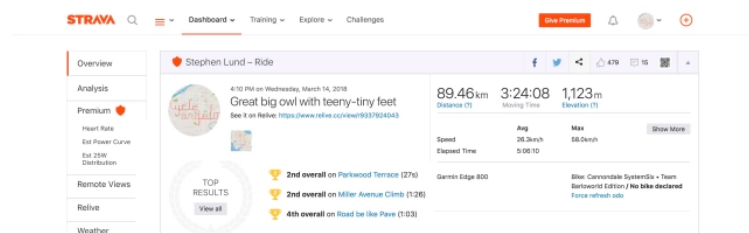
The owl and the (almost) pussycat

Posted on [March 16, 2018](#) by [Stephen](#)

A way better doodle than the ugly cat it started out as!

A few weeks ago, I went for a quick Saturday spin that had the makings, I thought, of a cat's face. Using that route as a starting point, I designed a cat. And although my puss's puss was decidedly ugly, I set out on Monday to ride the route. It just wasn't to be, though, as the bog I needed to cross to doodle the kitty-cat's nose, mouth and whiskers proved uncrossable.

A blessing in disguise, it turns out, as my aborted doodle inspired me to shift gears from feline to strigine and uncover, in the streets of Victoria, a great big owl with teeny-tiny feet.



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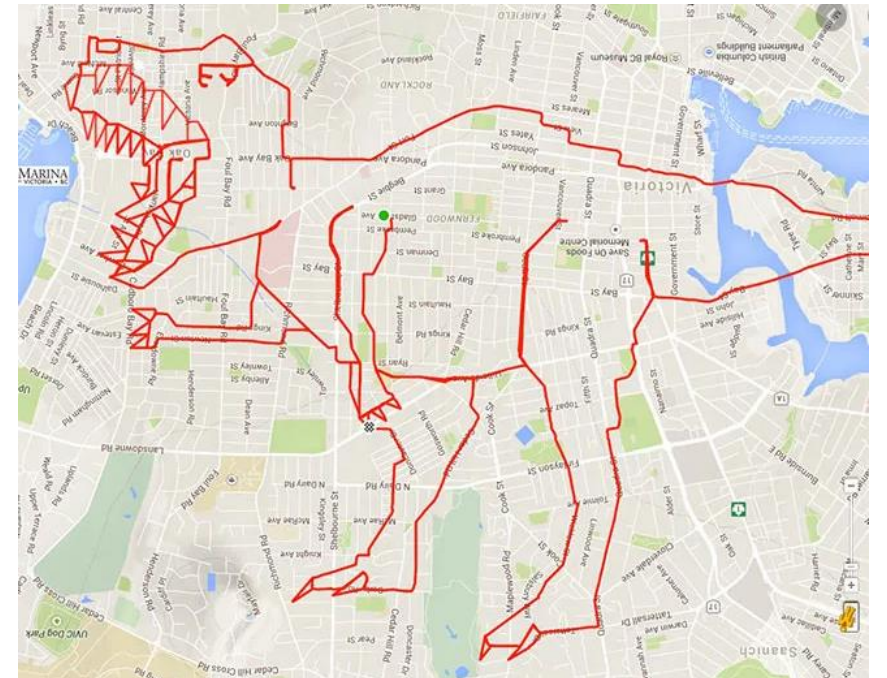
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Traces GPS



Le Parisien

Île-de-France & Oise, Paris

Pour ses 37 ans, Laurent va courir un marathon dans Paris, dont le tracé dessine une carte de France

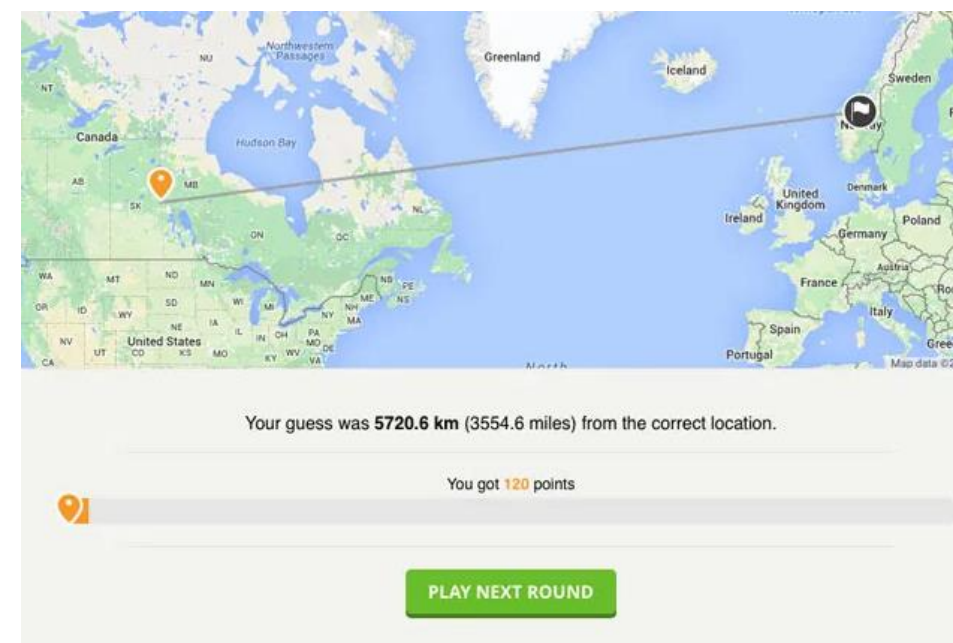
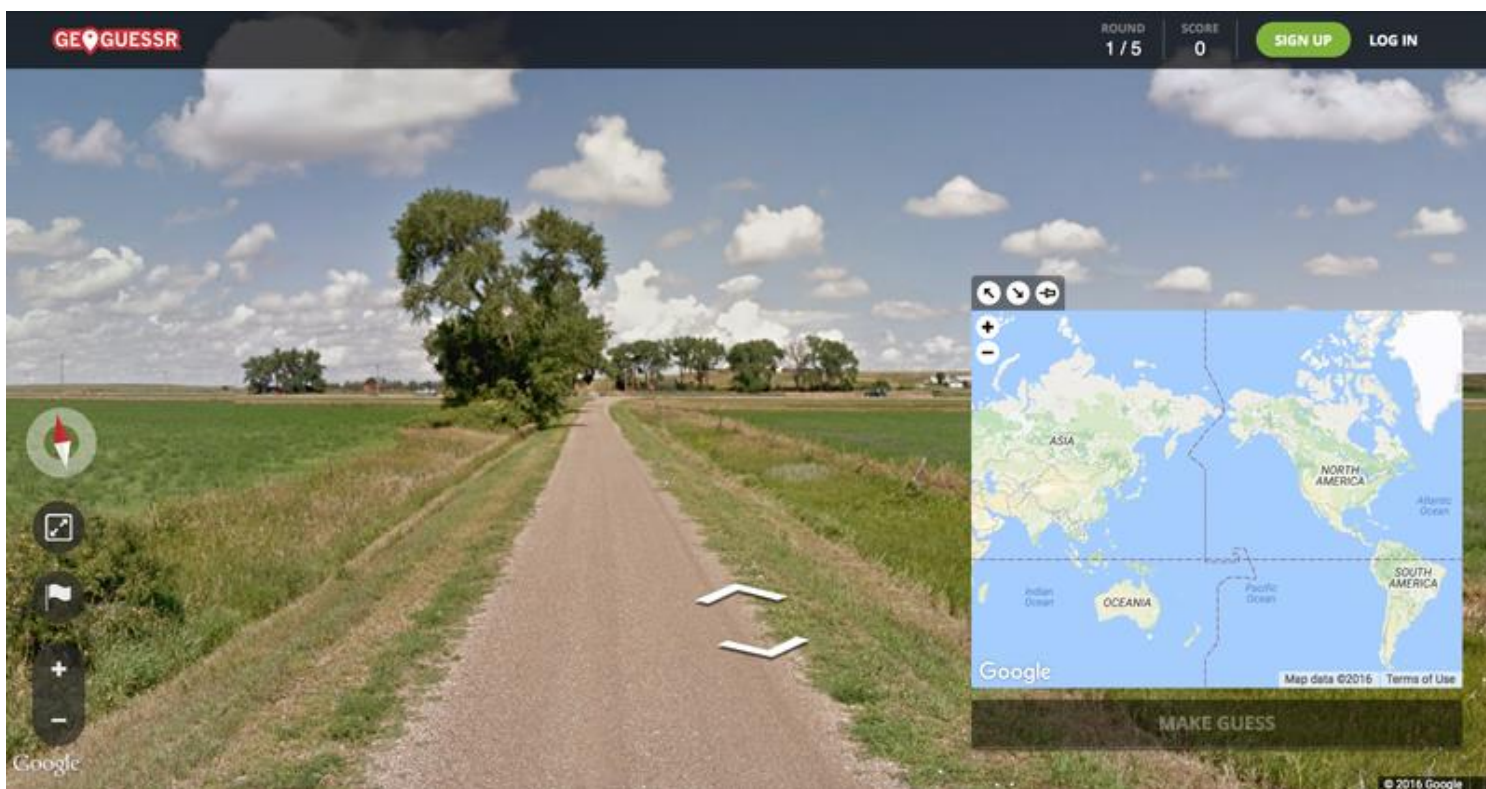
Ce jeudi, jour de son anniversaire, Laurent Thillaye du Boullay souhaite relever un défi personnel et original. Une façon de montrer également que la pratique du sport reste possible, même en temps de crise sanitaire.

Abonnés Cet article est réservé aux abonnés.



Laurent Thillaye du Boullay n'en sera pas à son premier marathon. Double finisher de celui de Paris, il réalise également de nombreux trails. DR

GéoLudification « mainstream »



GéoLudification « mainstream »

The screenshot shows the Twitch interface for the channel 'geoguessr'. The top navigation bar includes 'Parcourir', 'Esport', 'Musique', and a search bar. The left sidebar lists recommended channels such as 'ESL_CSGO', 'Tectone', 'LCK_Korea', 'elded', 'stylishnoob4', 'RiceGum', 'MrRapolas', 'Indiefoxx', 'samuelletienne', and 'iCrimax'. The main content area displays a grid of live streams. The first row includes 'Tentatives de record du monde' (645 spectateurs), 'Geo with Viewers!!! | SUBGOAL 78/...' (26 spectateurs), and 'Chatguessr, lcg - Viewer voted maps...' (67 spectateurs). The second row shows 'Sleepless night come vibe with us ft. ...' (12 spectateurs), 'fixing my sleep schedule by playing g...' (11 spectateurs), and 'Chatguessr lcg laudiocommands' (9 spectateurs). The third row features 'popping off at geoguessr' (7 spectateurs), 'LETS GET REDDY SPAGHETTY #Road...' (6 spectateurs), and 'First time im lost !discord !bal' (5 spectateurs). A banner at the bottom left encourages joining the community with the text 'Rejoignez la communauté Twitch ! Découvrez les meilleurs streams où que vous soyez.' and a 'S'inscrire' button.

The screenshot shows a YouTube search results page for the query 'geoguessr'. The search bar at the top contains 'geoguessr' and a search icon. Below the search bar is a 'FILTRER' button. The search results are listed as follows:

- DÉCOUVERTE DU BATTLE ROYALE | Geoguessr**
164 k vues · il y a 2 mois
Antoine Daniel - Les VOD
Découverte du nouveau mode Battle Royale sur Geoguessr (moi aussi, ça me fait très bizarre) en compagnie de MisterMV, ...
- GEOMERDING FIGHT DU DIMANCHE 07/02/2021 (PARTIE 3) | Geoguessr**
7 k vues · il y a 3 jours
Antoine Daniel - Les VOD
Troisième et dernière partie du Geomering fight du dimanche 07/02/2021 en compagnie de Ponce, MisterJDay, AngleDroit, ...
Nouveau
- LE SEIGNEUR DES PANNEAUX (GeoGuessr)**
427 k vues · il y a 11 mois
Best Of Antoine Daniel
Je ne suis pas Antoine Daniel. Extrait du live dans lequel Antoine approuve la chaîne et sa monétisation ...
- 10 seconds per round, no moving, scrolling or zooming, a Diverse world #1**
2,4 M de vues · il y a 8 mois
GeoWizard
My attempt at beating the decently average score I managed on my most recent stream on this heart attack inducing format.

GéoLudification « mainstream »

GeoGuessr Free

Free version Limited 2D panorama view One map Play as much as you want PLAY FREE	Classic Classic 360° Google Streetview 100 000+ maps Play for free once per day or sign up for GeoGuessr Pro and play as much as you want. PLAY CLASSIC GET GEOGUESSR PRO
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En conclusion

- De nouvelles pratiques ludiques basées sur les cartes et la géolocalisation
- Une place toujours plus importante des cartes et des données spatiales (du monde réel) dans les jeux vidéo
- De nouvelles manières de produire ensemble des données spatiales basées sur les principes de gamification
- De l'importance de réfléchir à la question des données spatiales

