

An evolutionary theory for the spatial dynamics of urban systems worldwide

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Co-evolution of cities and networks

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How to explain urban growth?

- Apparent direct **causes** : intentions/actions from urban actors (policies, locational strategies from firms, residential migrations ...)
- But **statistical observation** (thousands of cities, over centuries) : each city has a probability of growing similar to other cities belonging to the same territorial system

→ “distributed growth” on the long run with many local and temporal fluctuations

“Proportional” growth = growth rates are equiprobable for any city size and not correlated with previous rate

Good fit → double explanatory gain:

- Persistency of urban spatial patterns and hierarchies
- The statistical shape of urban sizes distribution (Zipf's law or lognormal \simeq H. Simon \neq P. Krugman) as generated from growth process

[Gibrat, 1931] [Robson, 1973] [Pumain, 1982]

How are stylized facts on systems of cities robust and general ?

→ empirical study with the new Global Human Settlement layer dataset

How can dynamical models of urban systems be applied in the context of the evolutionary urban theory ?

→ test of six dynamical models, based on geographical interactions between cities but different dimensions, on different systems of cities and worldwide

A new source of data on global urbanization

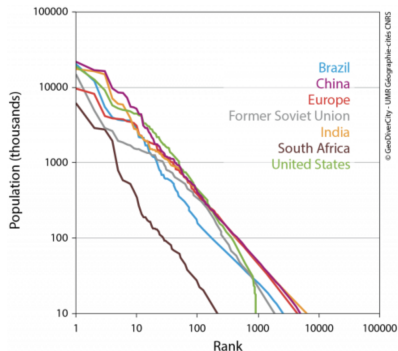
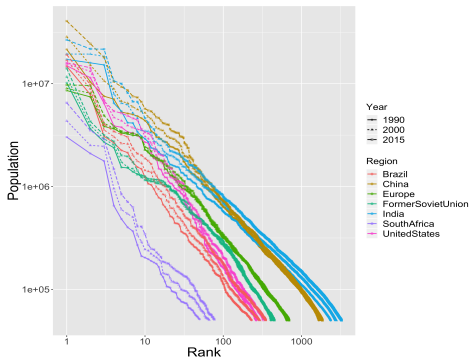
- GHSL (Global Human Settlement Layer) : GEO Human Planet Initiative (European Commission)
- Built up area from satellite images 40 m + population data 250 m
→ 1 km² grid
- 13 000 urban areas > 50 000 inhab.
- Surface, population in 1975, 1990, 2000, 2015
- GDP, Green surfaces, Pollutants 1990-2015

Summary statistics in 2015 for urban systems [Pumain et al., 2015]

| System | Pop (M) | Pop geodiv. | Cities | Rank-size |
|--------------|---------|-------------|--------|-----------|
| Europe | 188 | 291 | 693 | 0.94 |
| China | 567 | 481 | 1850 | 0.91 |
| Brazil | 112 | 161 | 349 | 0.99 |
| India | 703 | 427 | 3248 | 0.78 |
| South Africa | 25 | 25 | 77 | 1.05 |
| US | 153 | 324 | 287 | 1.16 |
| FSU | 120 | 174 | 450 | 0.92 |

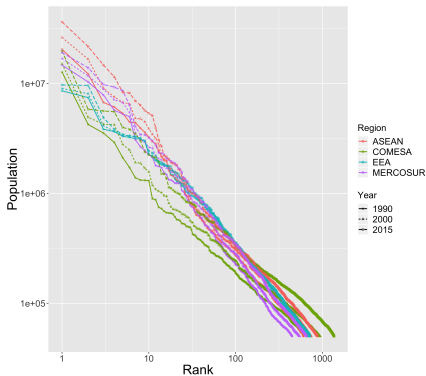
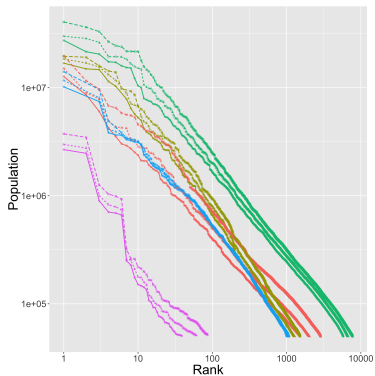
Urban systems hierarchy

Reproducing results of [Pumain et al., 2015] for large urban systems



→ Robustness of qualitative stylized facts to the database

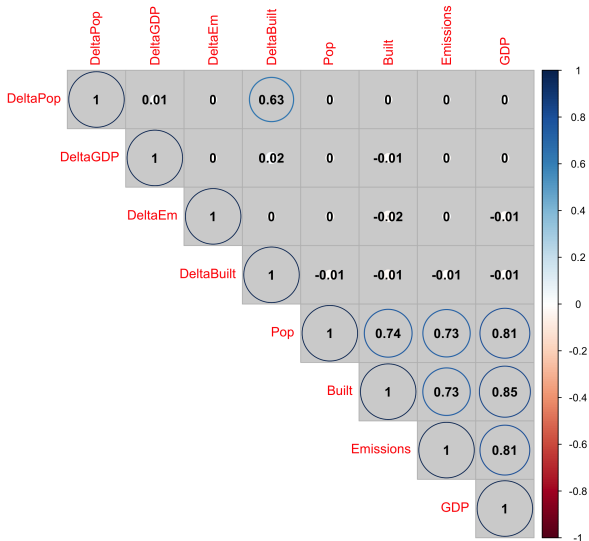
Rank-size by continents or trade areas



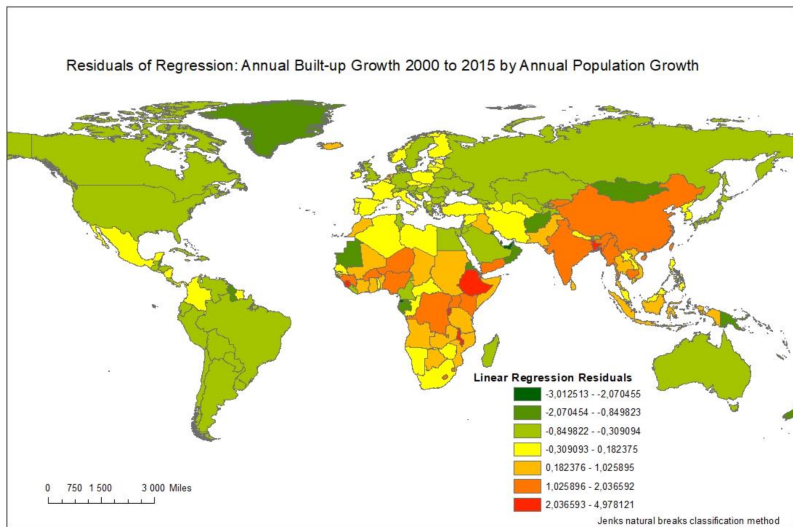
→ Possibility to extend analysis to other consistent geographical ensembles

Correlations between urban indicators

2015

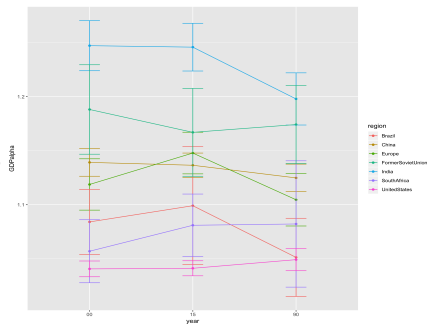
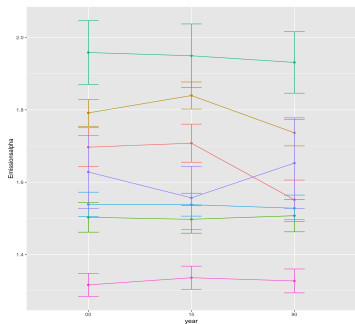


Linking urban growth and built-up area growth



Geographical structure in the relation between population growth and built-up area growth

Evolution of scaling exponents



All indicators are stable in their confidence range

Summary of scaling exponents

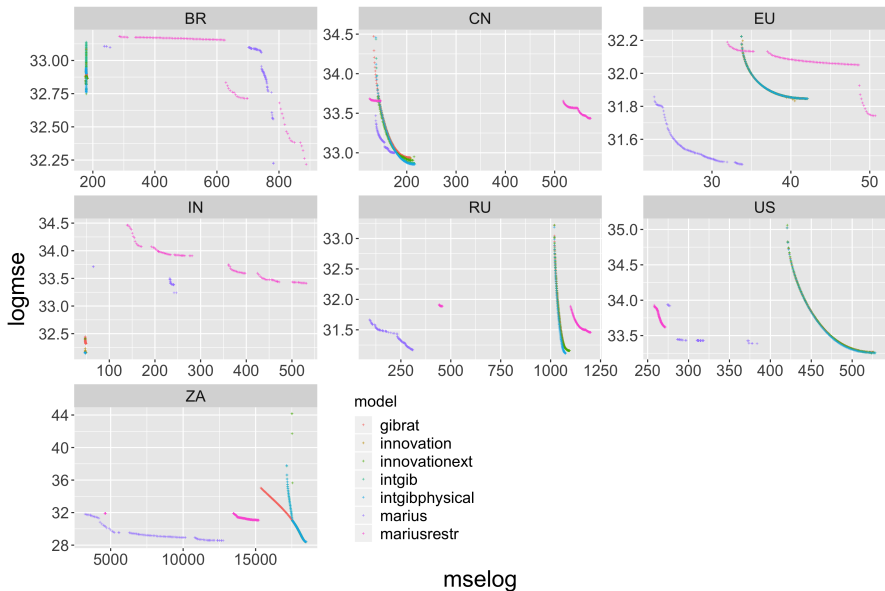
| System | Built-up area | GDP | Emissions |
|-----------|-------------------------|-------------------------|-------------------------|
| Europe | 0.93 ± 0.016 (0.83) | 1.15 ± 0.019 (0.83) | 1.50 ± 0.038 (0.69) |
| China | 1.06 ± 0.019 (0.62) | 1.14 ± 0.011 (0.85) | 1.84 ± 0.037 (0.57) |
| Brazil | 0.98 ± 0.025 (0.81) | 1.10 ± 0.055 (0.54) | 1.71 ± 0.053 (0.75) |
| India | 1.34 ± 0.031 (0.36) | 1.25 ± 0.022 (0.50) | 1.54 ± 0.031 (0.42) |
| S. Africa | 1.18 ± 0.090 (0.69) | 1.08 ± 0.028 (0.95) | 1.56 ± 0.087 (0.81) |
| US | 0.97 ± 0.015 (0.92) | 1.04 ± 0.069 (0.99) | 1.34 ± 0.03 (0.84) |
| FSU | 0.97 ± 0.035 (0.63) | 1.17 ± 0.041 (0.65) | 1.95 ± 0.088 (0.52) |

→ more general, more or less consistent study of scaling (“basic” indicators but on consistent and global geographical areas)

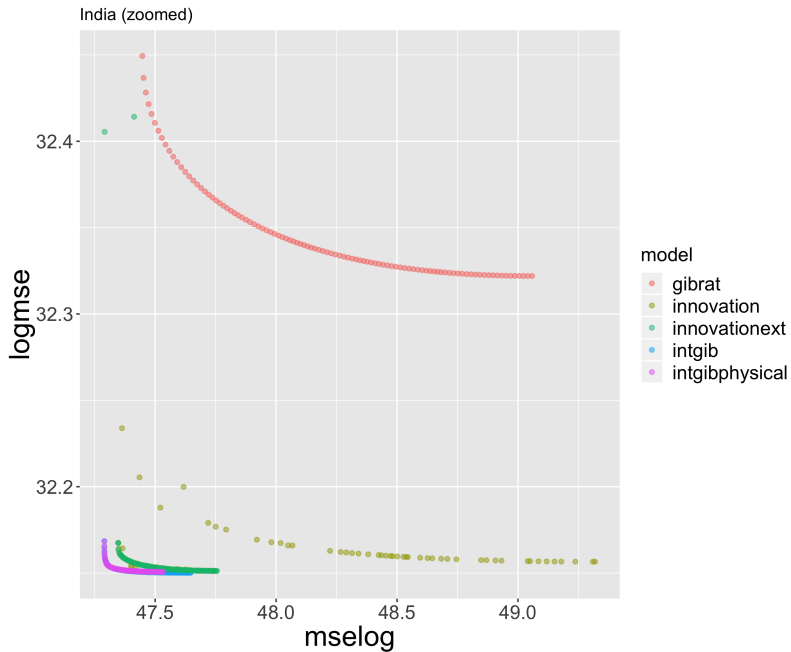
Testing interaction-based dynamical models for urban growth

- The Favaro-Pumain model for the diffusion of innovation [Favaro and Pumain, 2011]
- The Marius model family based on economic exchanges [Cottineau, 2014]
- An interaction model including physical transportation networks [Raimbault, 2018]

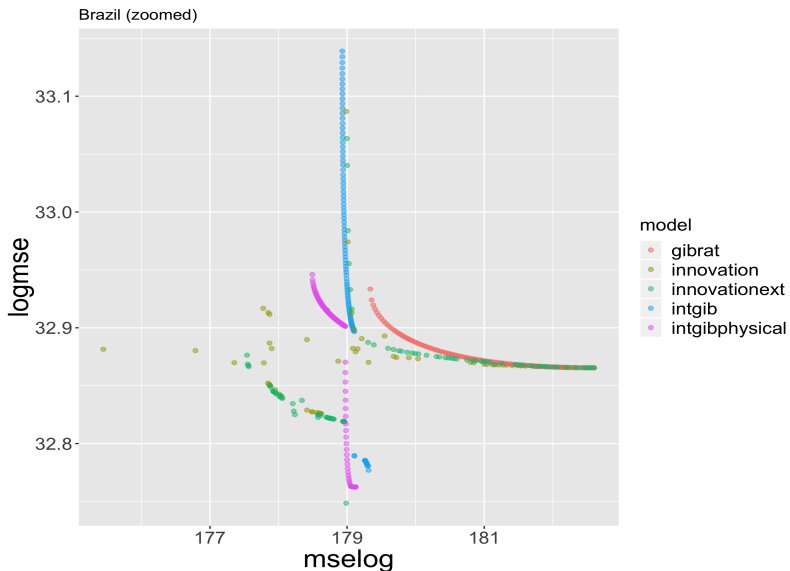
Calibration of dynamical models on regional systems



Indian urban system: direct interactions

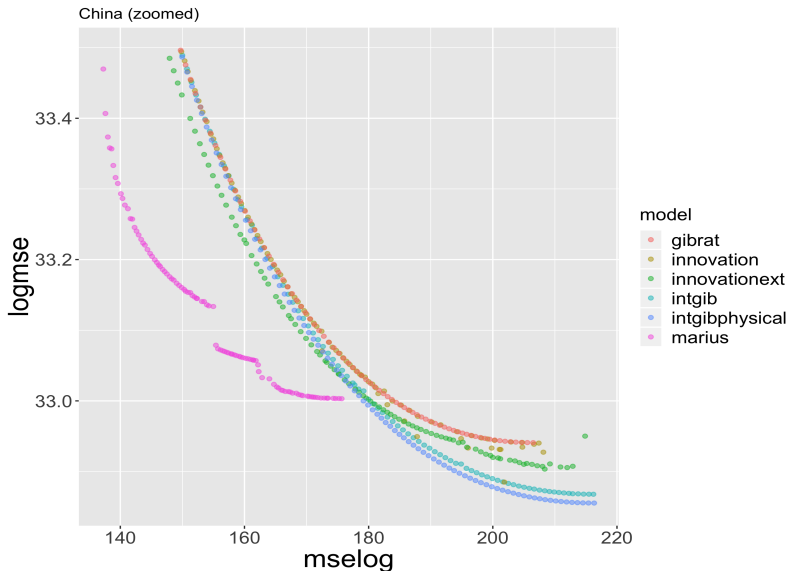


Brazilian urban system: multiple factors



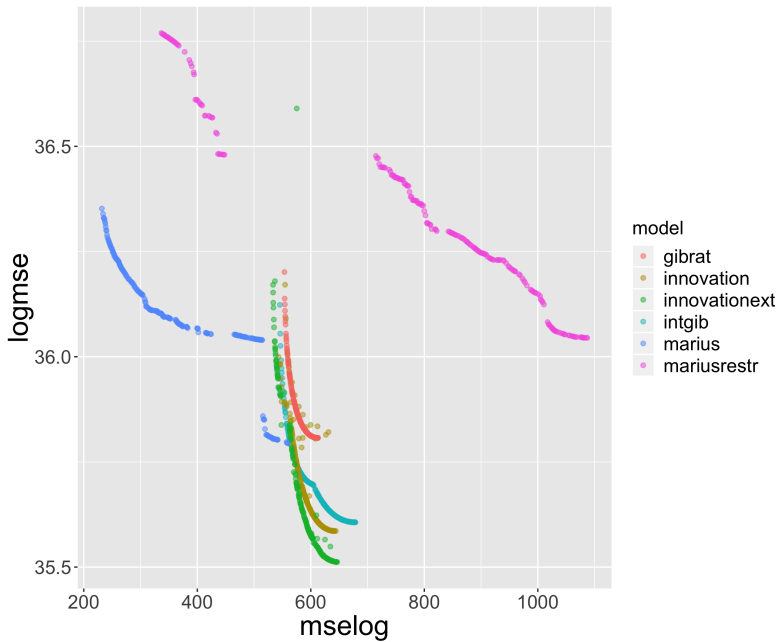
Importance of topography; innovation processes mostly.

China: similar models



No clear best model: other processes in play ? (strong top-down planning)

Worldwide calibration of models



Synthesis

- robustness of stylized facts, and of theoretical constructions
- complementarity of processes and models
- importance of the historical/political/geographical context, path-dependency

Open questions:

- linking urban scaling and dynamical models
- endogenous consistent urban systems
- multiscale models

Applications

- Statistical predictability of city growth and size on short time periods
- Largest metropolises are not “monstruopolises”
- Transfer to practitioners: proactive adaptive strategies are necessary (imitation, or anticipation and risk), emulation (co-opetition)
- Robustness, variation and sustainability of urban systems (neither norm nor optimum)

- Robustness of results regarding data sources, multiple models. **Need for more systematic model exploration and sensitivity analysis.**
- Model complementarity. **Need for more integrated models.**
- Multiple perspectives on urban systems? **Need for more interdisciplinarity.**

Open repository at

<https://github.com/JusteRaimbault/UrbanGrowth>

Acknowledgments: thanks to the *European Grid Infrastructure* for access to the infrastructure.

Reserve Slides

Rank-size by continents or trade areas

| System | Population | Cities | Primacy | Rank-size | R2 |
|---------|------------|--------|---------|-------------------|-------|
| Europe | 288Mio | 1067 | 1.45 | 0.93 ± 0.003 | 0.991 |
| America | 547Mio | 1521 | 1.02 | 1.02 ± 0.002 | 0.996 |
| Asia | 2143Mio | 7737 | 1.12 | 0.87 ± 0.0004 | 0.998 |
| Africa | 585Mio | 2876 | 1.70 | 0.78 ± 0.0008 | 0.997 |
| Oceania | 19Mio | 86 | 1.08 | 0.91 ± 0.027 | 0.926 |

| System | Population | Cities | Primacy | Rank-size | R2 |
|----------|------------|--------|---------|-------------------|-------|
| ASEAN | 293Mio | 874 | 1.67 | 0.92 ± 0.003 | 0.993 |
| MERCOSUR | 220Mio | 657 | 1.37 | 1.00 ± 0.0016 | 0.998 |
| COMESA | 252Mio | 1367 | 3.39 | 0.72 ± 0.0014 | 0.995 |
| EEA | 194Mio | 720 | 1.01 | 0.94 ± 0.0026 | 0.994 |

→ similar qualitative patterns, but different thematic questions can be tackled

Scaling by continents or trade areas

| System | Built-up area | GDP | Emissions |
|---------|-------------------------|-------------------------|-------------------------|
| Europe | 0.93 ± 0.016 (0.76) | 1.12 ± 0.024 (0.67) | 1.58 ± 0.039 (0.61) |
| America | 1.11 ± 0.030 (0.48) | 1.23 ± 0.027 (0.57) | 1.69 ± 0.041 (0.53) |
| Asia | 1.32 ± 0.022 (0.32) | 1.30 ± 0.016 (0.47) | 1.78 ± 0.024 (0.42) |
| Africa | 1.57 ± 0.049 (0.26) | 1.45 ± 0.043 (0.29) | 2.04 ± 0.054 (0.33) |
| Oceania | 2.56 ± 0.44 (0.28) | 1.95 ± 0.32 (0.33) | 2.97 ± 0.44 (0.34) |

| System | Built-up area | GDP | Emissions |
|----------|-------------------------|-------------------------|-------------------------|
| ASEAN | 1.26 ± 0.049 (0.43) | 1.23 ± 0.041 (0.51) | 1.75 ± 0.067 (0.44) |
| MERCOSUR | 1.04 ± 0.040 (0.50) | 1.15 ± 0.035 (0.62) | 1.72 ± 0.050 (0.64) |
| COMESA | 1.65 ± 0.074 (0.26) | 1.52 ± 0.072 (0.26) | 1.93 ± 0.085 (0.28) |
| EEA | 0.93 ± 0.015 (0.84) | 1.15 ± 0.019 (0.83) | 1.50 ± 0.037 (0.69) |

Network interaction model

- Endogenous growth
- Interactions inducing growth through gravity potential
- Static physical network taken into account (geographical shortest path with topography)

Favaro-Pumain model

- Endogenous growth
- Innovation emerge and diffuse in cities
- Growth rates adapted according to utility of innovation and level of adaptation

Marius model

- Cities produce economic goods
- Economic exchanges are estimated according to gravity flows
- Populations grow depending on final economic balances

→ Work under Gibrat independence assumptions, i.e.

$\text{Cov}[P_i(t), P_j(t)] = 0$. If $\vec{P}(t+1) = \mathbf{R} \cdot \vec{P}(t)$ where \mathbf{R} is also independent, then $\mathbb{E}[\vec{P}(t+1)] = \mathbb{E}[\mathbf{R}] \cdot \mathbb{E}[\vec{P}](t)$. Consider expectancies only (higher moments computable similarly)

→ With $\vec{\mu}(t) = \mathbb{E}[\vec{P}(t)]$, we generalize this approach by taking $\vec{\mu}(t+1) = f(\vec{\mu}(t))$

Direct network interaction model [Raimbault, 2018]:

Let $\vec{\mu}(t) = \mathbb{E}[\vec{P}(t)]$ cities population and (d_{ij}) distance matrix

Model specified by

$$f(\vec{\mu}) = r_0 \cdot \text{Id} \cdot \vec{\mu} + \mathbf{G} \cdot \mathbf{1} + \mathbf{N}$$

with

- $G_{ij} = w_G \cdot \frac{V_{ij}}{\langle V_{ij} \rangle}$ and $V_{ij} = \left(\frac{\mu_i \mu_j}{\sum \mu_k^2} \right)^{\gamma_G} \exp(-d_{ij}/d_G)$
- $N_i = w_N \cdot \sum_{kl} \left(\frac{\mu_k \mu_l}{\sum \mu} \right)^{\gamma_N} \exp(-d_{kl,i})/d_N$ where $d_{kl,i}$ is distance to shortest path between k, l computed with slope impedance ($Z = (1 + \alpha/\alpha_0)^{n_0}$ with $\alpha_0 \simeq 3$)

Favaro-Pumain model [Favaro and Pumain, 2011]:

1) Diffuse innovations according to

$$\delta_{c,i,t} = \frac{\sum_j p_{c,j,t-1}^{s_c} \exp(-\lambda_s d_{ij})}{\sum_c \sum_j p_{c,j,t-1}^{s_c} \exp(-\lambda_s d_{ij})}$$

2) Update population with G_{ij} (see network model) such that

$$V_{ij} = \frac{p_i p_j}{(\sum_k p_k)^2} \exp(-\lambda_m d_{ij} \prod_c \delta_{c,i}^{\phi_c})$$

with $\phi_c = \sum_i p_{i,c} / \sum_{i,c} p_{i,c}$

3) Introduce innovation with utility $s_{c+1} = g_0 \cdot s_c$ in a randomly chosen city with a hierarchy parameter α_l , if global adoption share ϕ_c is larger than a threshold θ_l . Initial utility s_0 is a parameter. New innovation has an initial penetration rate r_l in the city.

Marius model [?]:

Initial wealth as a power law of population (exponent α_W)





1) Update supply and demands as superlinear functions of population (exponents α_S, α_D)




2) Exchange goods according to a gravity potential of interaction (distance decay d_M), supplies and demands; update wealth accordingly

3) Update population such that population difference is a power law of wealth difference (economic multiplier e_M and exponent α_P)

Benchmarked models

- 1 Gibrat model: 1 param. r_0
- 2 Direct interaction model (geographical distance): 4 param.
 r_0, w_G, γ_G, d_G
- 3 Physical network interaction model (topographical distance): 4 param.
 r_0, w_G, γ_G, d_G
- 4 Innovation diffusion model (simplified): 4 param. $r_0, w_I, \lambda_s, \lambda_m$
(other parameters at default values from [Favaro and Pumain, 2011])
- 5 Innovation diffusion model (full): 9 param.
 $r_0, w_I, \lambda_s, \lambda_m, s_0, g_0, r_I, \alpha_I, \theta_I$
- 6 Restricted Marius model: 4 param. $e_M, \alpha_S, \alpha_D, d_M$
- 7 Marius model: 6 param. $e_M, \alpha_S, \alpha_D, d_M, \alpha_W, \alpha_P$

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