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The submorphemic conjecture in English:

Towards a distributed model of the cognitive dynamics of submorphemes

Introduction

The question of lexical submorphemics has long been controversial in English lexical studies and in general (Genette 1976, Jakobson 1980, Toussaint 1983). The linguistic sign is traditionally considered as “arbitrary”: the phonological form is not iconic and does not reflect the physical properties of the object or event to which the word refers; for lack of motivation there are as many words as languages for one given item (*snow*, *neige* in French, *elur* in Basque, *erc’h* in Breton) and no human community produces “ideal” signs as is done by Adam in the Genesis or by the logothete according to Cratyle. On the other hand, a minority of authors is convinced that some areas of the English lexicon are organized by a paradigm of submorphemic markers: clusters of more than one phoneme, and occasionally isolated phonemes, which appear to attach the lexical notion to a specific semantic field.

Between these two positions there is hardly any room for scientific debate. Submorphologists usually accumulate impressive bodies of data (Nemo for French, Bohas for Arabic and other Semitic languages) which are interpreted in the light of elaborate theoretical models such as Bohas’s *Matrices*, *Etymons* and *Racines* and Philps’s sublexical markers which are described in their synchronic, diachronic and panchronic dimension; but the sceptical opponents consider that the undertaking is illegitimate and ill-targeted in the first place so that the accumulated data and analyses, far from supporting the cause of submorphologists, is at best ignored and occasionally taken to illustrate the extent to which one can err. The gap separating the two sides could hardly be wider; for a productive scientific debate to be inaugurated, what is urgently needed is to reconcile antagonistic views over at least one issue: the real nature of the problem.

1. Establishing the issues: towards an embodied and distributed conception of speech and the word

At the root of the misunderstanding lies the fact that the questions for which those positions are supposed to provide an answer have not really been raised in the first place. What is, after all, a *word*? Basically, a segment of vocal action undertaken by a human subject in the presence of fellows of his kin. In a series of recent studies the author of these lines has proposed a model of the speaking activity that can be summarized as follows (Bottineau 2008).

Vocal speech takes place when a human subject starts altering the acoustic properties of the atmospheric environment. This perturbation is perceivable by all embodied consciences present, *including the emitter’s own*.

Utterances, whether they take the form of full-fledged standardized sentences or of partial and improvised sequences, will have a *distributed cognitive impact on all brains involved: interpretation*. To interpret is (i) to realize a semantic construction on the basis of the sequence of *vocal keys* received and (ii) to map the semantic responses against the pre-

existing psychological context characterizing each individual subject (personal generic background and specific knowledge, moods and emotions, intentions, social relations and so on). Because interpretive dynamics is based on the perceptions of the same signal the outcomes will tend to converge, and because the psychological contexts enacting them are different interpretive dynamics is inevitably divergent. Verbal constructivism is about the emergence of concerted semantic and pragmatic projects out of psychological diversity and idiosyncracies.

Speech should not be reduced to *communication*: speech is also used in the process of forming one's own conscious ideas like *Why is that silly dog barking? Or I must be dreaming*. The same vocal ritual is used for both *transitive vocal speech* and *reflexive inhibited speech*: a speaker will *orient* vocally (in Maturana's sense) a hearer's interpretive mind map in the same way as a thinker will orient silently his own sense-making itinerary; to *think* is to anticipate what the auditory and tactile proprioception of one's own voicing would sound and feel like if it were actually carried out motorically, and internal discourse does indeed provide evidence of some of the prosodic features of actually vocalized speech (rhythm, word and sentence stress, tone units, melody, etc.). The same orienting process is used to direct either an external conscience's activity (communication, with *intended meaning*), or the private activity of one's own internal conscience (meditation, generating *unintended semantic emergence*). We are therefore rejecting encodingism: even if language is commonly used to express ideas (or so we believe – and how could we ever talk without this necessary faith?), the chain of vocal action's effect is not to organize and give acoustic substance to the externalization of internally formed representations, but to conduct by vocal motricity the distributed procedure of semantic networking¹. In this perspective, the linguist's empirical objects of investigation (the lexicon, morphology, syntax and prosody) are to be re-defined in terms of vocal sub-actions, each of them yielding a specific cognitive contribution to the general orchestration of the sense-making process.

Syntax: Word order cannot be explained in terms of *information packaging* (Chafe 1976). Syntax, or the distinction and ordering of the successive steps of the sense-making process (both transitive and reflexive), is about the prototypical mind-map characterizing ideation in a given language; to this day, three different cognitive types have been proposed, but they cannot be recalled here.

The lexicon: words are *ritual vocal actions* whose perceptual-motoric coupling is imposed by the surrounding speaking community of local experts (parents, relatives, teachers, friends) to developing and language-forming children in the presence of heterogenous but consistent and regular sets of situations and in the context of stereotypical discourse (Putnam 1975, Anscombe 2001). For one given individual subject, the meaning of the word is a network of synchronized and correlated heterogenous memories of impressions, both non-linguistic (Culioli's notion with all its pragmatic and cultural dimensions) and verbal (the sequences of discourse in which a word is regularly encountered, both formally and thematically: Anscombe's stereotypes) – *dog* is a word I and others use in a whole range of contexts (including in the absence of the dog) and each reiterated occurrence of the word will map the recorded hierarchized network of previously experienced impressions against the other structurally similar networks reactivated by other lexical units, to form *a consistent hyper-network: a mental scene*. Abstraction is not a problem: there does not have to be an empirical common denominator for a given word (take *abstraction*, for example) apart from the type of

¹ This metaphorical, somewhat Californian-sounding terminology is only meant to emphasize the collaboration of vocal and mental dynamics, which are not understood as separate processes. The elaboration of an adequate and, hopefully, more elegant terminological apparatus is still under way, but we feel an urgent need to override the reifying effect of conventional and static terminology.

social situations and discourse contexts in which it is ordinarily used. “A word is a powerful madeleine” (Stéphane Robert 2003): a constant and reiterated piece of vocal action linking heterogeneous sections of experience with converging and diverging properties; the role of this *socially controlled motoric token* is to map, when needed, a given experiential occurrence against the knowledge and pragmatic knowhow acquired in the course of all previous occurrences of the word / real life coupling: the word maps singularize currently experienced occurrences of categories against a recorded background of features retrieved from multiple previous occurrences; literally, *language amplifies intelligence* (in the etymological sense): vocal action catalyzes the retrieval of previously stored knowledge, a retrieval which could not be executed so efficiently and extensively without the socially-nurtured tokens. This *vocal intelligence agency* is used as a guideline to form predictions and make decisions, that is, promote action. As the lexicon is imposed by the speaking kins to the child, as speech shapes dynamically the acoustic environment in which the infant grows and to which its development adapts, words act as the social and cultural profilers of the category-making processes: thanks to these social agents of vocal intelligence, personal memories and experience is framed by externally imposed labels and contrastive networks (*dogs* as opposed to *cats* in a given cultural-linguistic collective way of life).

Morphology: just as notional words are vocal sub-actions that activate recorded networks of impressions, functional morphemes are vocal sub-actions of a different kind: they activate recorded patterns of connections whose effect is to relate notions to one another and to the currently experienced situation in terms of time, space, determination and so on; the outcome is the formation of the hyper-network required to achieve a “mental scene” that is correlated with the ongoing experience, both material and psychological, both verbal and non-verbal.

Prosody: melody and rhythm in English are mainly used to plan and fine-tune the reception of the ongoing orienting process in the intersubjective interplay but it will be affected in real time by the emotional effect of the visual perception of the addressee’s and witnesses’ reactions.

To summarize, speech is to be understood as an individual vocal process whose effect is to coordinate the cognitive activities of all receptors involved by focussing them all on the same sense-making procedure, to be mapped against contrasted psychological contexts and backgrounds. The coordinative span is restricted to the individual self when the vocal emission of the acoustic signal is inhibited, and extended to all the attainable kins otherwise (including the use of technological artefacts to lengthen the perceptual reach of the signal and record or stabilize it: Bruner’s *amplifiers*). The vocal speaker is the individual director of the cognitive coordination, and dialogue consists in “voicing over” the subjective vocal leadership of the coordinative process in a constructivistic way. In the debate opposing internalism and externalism, this account is a moderate compromise: the biological loci of the verbally generated mental scenes are the brains’ nervous systems confined in the cortices, but the neural dynamics through which the semantic constructions are carried out involves the motoric activity of the whole body’s muscles and its perception by the nervous system. Linguistic cognition is *not* confined in neural systems, but *distributed*; the whole metabolism is part and parcel of cognitive dynamics, which are *embodied*, and not in metaphorical and representational terms (which implies a rejection of some of the major tenets of the cognitivist paradigm). And as this motoric activity affects the atmospheric mediating environment in a perceivable way for all bodies present, linguistic cognition cannot be individual except when its muscular motricity is inhibited (internal meditative thinking): at this second level, cognitive processes are distributed over bodies, brains and the environment.

The coordinative dynamics involves a plurality of agents in a given medium and will form a fluctuating collective and concerted mind. The anthropological effects are well known: the

human species is the only one to have developed an aptitude for subjectively-led collective autodetermination (to be opposed to bees' and ants' functionally rigid systems of pragmatic coordination). As a result, it is also the only species to have self-determined and concerted its relation to the other species, taking over the whole environment and turning it into its own private ecological niche – a process that started with sedentarization and agriculture and is now reaching a climax with rampant demography, the globalization of exchanges in all their forms, the fall of biodiversity, and climate change.

In a nutshell, languageing is about the reciprocal effects of neural and muscular ritual motoric actions learned by the developing subject in the social and cultural environment. This conception paves the way for a more technical formulation of the submorphemic conjecture. Paradoxically, *there is no difference in nature between the signifier and the signified*: the lexical signifier is a vocal sub-action, a multimodal motoric-perceptual coupling and programme to be inserted in a hyperordinate sequence of analogous sub-actions; and the lexical signified is a network of recorded impressions experienced in the course of real life, that is, another network of multimodal motoric-perceptual couplings, both verbal and non-verbal. The difference is that the signifier is a relatively stable and consensual programme of vocal action, while the galaxy of experiences out of which the collected impressions forming the features to be organized into notional networks emerge is largely chaotic despite the streamlining effect of parenting, schooling and socializing in general. A theory of the lexicon is a model of the linking of those two types of perceptual-motoric couplings: the vocal token, the signifier; and the varying collection of impressions attached to it, the signified. A theory of phonetic change is a model of how inevitable idiosyncratic “errors of phonatory copy” in the analogical reproduction of sounds are made to converge and form strains of phonetic evolutions to which specific sub-groups may identify (or emerge) and compete with other communities. And a theory of semantic change is a model of how the random differences in the idiosyncratic collections of impressive items forming notional networks are made to converge and form emerging strains of interpretation.

The submorphemic conjecture consists in hypothesizing that in English the word is not always the smallest relevant vocal sub-action to be singled out in the monitoring of the distributed sense-making process; that submorphemic markers constitute, as it were, hypo-sub-actions whose specific orienting effect can be modelled. To explore this hypothesis, the following sections are devoted to

- a review of some of the arguments against the establishment of submorphemic markers as a relevant object worthy of scientific scrutiny;
- the presentation of the nature of the semantics of submorphemic markers: their orienting effect;
- the exploration of the ways in which vocal “hypo-sub-acting” may be acquired by developing infants and of the traces their popular intuitive awareness leaves in some adult language practices.

2. Establishing the object

A. Submorphemes are best described by the following objective properties:

(i) a [submorpheme] is an identifiable segment in a {lexical unit}: {[st]and}, {sh[amble]}, {[st][ump]}.

(ii) *to the consenting linguist*, this segment appears as a submorphological common denominator shared by a list of lexical units belonging to the same semantic field: in the

semantic field of ‘stativity’ (in space or time) and rigidity (of an object) we find *still stall stand stay stare* along with many others. The following table presents some of the most often studied initial consonantal clusters:

Consonant cluster	Semantic class	Location within the syllable (onset, coda, both)			+ R (agentivity)
SP	Centrifugal rotation (operation), and/or projection (result)	<i>spin span spill speak spew spit spend speck spot spate spall spawn spook spool spam spoon</i>	<i>clasp wisp</i>	<i>sip seep sap soap soup</i>	<i>spray sprawl sprinkle spring sprightly sport</i>
ST	Stativity or fixity in space or time	<i>still stall stand stay stare start stop step stab stump stumble star</i>	<i>rest mast cast thrust fist bust</i>	<i>sit set site</i>	<i>stray string strewn stretch</i>
SK	Surface (two-dimensional object, and/or movement applied to it)	<i>skin skull skate skid skittle scamper scab</i>	<i>mask cask</i>		<i>Scrooge scour screech scratch scrawl scribble scrofula scrub</i>
WR	torsion				<i>wrought wrath writhe wrist</i>
SW	oscillation, pendulation	<i>swing swoon sway swoop swear switch sweep swap swagger</i>		<i>sow sew</i>	
TW	binarity	<i>two twin -tween twitch</i>			
CL (gl)	clinging, promiscuity	<i>cling clench clasp clutter glue clutch clog</i>			
GL (cl)	luminosity	<i>glint glisten glitter glow glory glimmer glee</i>			
SL	non-vertical movements	<i>sleep slay slope sleet slot slate sling slug</i>			

(iii) concerning their structure, submorphemes are formatted by the morphophonological constraint. According to Tournier (1985) they may cover either the onset of the syllable (*stand*), or the rhyme, which must possess a coda (*shamble*).

In the onset, submorphemes are usually bi- or tri-consonantal clusters ([st]and, [str]etch) but analyses will vary. Among the 29 initial submorphemes he postulates, Tournier admits a limited number of uniconsonantal submorphemes: *w* for instability, oscillation as in *wag*, *waddle*, *wobble*; *v* for violence as in *violent*, *vicious*, *vituperate*, *virulent*. As regards bi- and tri-consonantal clusters, Bottineau (2002, 2003a) has suggested that three tri-consonantal submorphemes, *spr*, *str* and *scr*, are actually variants of *sp*, *st* and *sk* complemented by an additional *r* related to the notion of dynamic movement and agentivity. It should be added that apart from *scl-* (*sclerosis*, *skeleton*) no other format for tri-consonantal clusters is available in the range of possibilities offered by the morpho-phonologic constraint in English (**stl*, **swr* etc.): it is usually considered that English, unlike Semitic languages, compresses its submorphemes in the form of clusters located in one of the pre- or post-vocal locations in the syllable: the onset, the coda. However the question whether a distributed approach of submorphology should not be preferred sometimes emerges: should discontinuous matrices be admitted? This might be the case for *sit*, *sat* and *set* in the case of *s-t*, and other instances of discontinuous matrices have long been identified: *loop*, *lap*, *lip*, and maybe *leap*; *full* and *fill*. If it were so, tri-consonantal matrices are potential candidates for submorphology: *spin*, *span*, *spoon*, *spank*, *spend*. It is worth noticing that this questions echos a current debate among specialists of the Semitic languages: for the tradition, matrices are tri-consonantal; for a contemporary trend, bi-consonantal matrices to which one consonant is added (with a special mention to Bohas more elaborate model); and Zev bar-Lev (2008), in a marginal uniconsonantal model, postulates the existence of Arabic key consonants in initial position. The lexicon of English, however, is primarily based on one-syllable units, leaving little systematic space for tri-consonantal matrices.

For the rhyme and the coda, Tournier itemizes 9 submorphemes (this does include some cases of vowel alternations), once again uni-, bi- and tri-consonantal ($VC_{1>3}$). Some submorphemic markers may appear either in the onset or in the coda if the morphophonological constraint will allow it in terms of the number and location of mores: $[sp]end$, $wi[sp]$; $[sk]in$, $[m]ask$; $[st]ick$, $[m]ast$. In some cases both the onset and the coda host submorphemic consonant clusters: $[fl]ask$, $[cl]asp$. Initial submorphemes are semantically more salient than final ones: the former select a primary classifying property while the latter provide a secondary, complementary feature. To substantiate this with arguments other than subjective semantic intuition (or aspiration) a dynamic theory of the syllable is required. In Diver's Columbia School of Phonology (*Phonology as Human Behaviour*, Tobin 1997) the vowel and the consonant are not sets of static features but dynamic actions: vowels are obtained in the process of lowering the lower jaw (increasing the aperture) from a minimum (closed /i/) to a maximum (open /a/) while consonants are obtained in the process of raising the same organ (reducing the aperture) from a minimum (approximate) to a maximum (stops, with total stricture) through fricatives (obstruents). Combining this proposal with the CVC syllabic format of the morphophonological constraint entails that the syllable is a unit of expiratory action during which up to three mandibular shifts may occur (closing, opening and closing), forming the syllable's kinetic cyclical programme (MacNeilage's Frame / Content Theory, 1978); recent studies suggest that the syllable has emerged from recombining kinetic actions that pre-existed separately: shouting (an alteration of expiring by the vocal chords) and, for the mandibular oscillation, eating in all its forms (breastfeeding, licking and so on). In this view, the CVC template is the integration and coordination of a mandibular oscillation borrowed from a specific family of motoric programmes with an expiratory sequence, belonging to another family of programmes. The shift from a symbolic approach to an embodied one requires that these elements be taken into account.

B. Arguments against submorphemics

Submorphemes are usually considered as non-existing objects for a number of reasons including the following:

- *submorphemes are unnecessary and therefore sporadic: birds of a feather flock together* – in this proverb the verb *flock* can be related with one submarker, *fl-*, but the noun *bird* does not appear to contain any such element and is quite successful in relating with the avian notion in the absence of any classifying submorpheme.

- *submorphemes are not unified and continuous linguistic objects*: what may appear as objects in present-day English cannot always be traced as continuous objects in the history of the language. Philps (2003b) extensively discussed the role of Indo-European *s- mobile in the formation of bi-consonantal initial clusters. The inclusion of one given lexical item depends on the semantic definition of the submorpheme in the first place: if *sp* is defined as “pointed” as is done by Tournier, *spend* is to be excluded from the series; but Bottineau proposes “a rapid centrifugal movement”, which includes pointed objects that can be cast by means of a similar movement (*spear*, *spike*). In this definition *spend* is included (cf. *to go on a spending spree*), but this in turn raises the question of the continuity of the submorpheme *sp* in lexical diachrony: the present-day paradigm, which includes *spear* and *spend*, is made to incorporate words bearing an original *sp-* cluster along with words historically starting with a latin *ex-* prefix; for this reason, submorphology is frequently rejected as folk etymology.

Discussion: this argument mixes two dimensions, synchrony and diachrony. Synchrony is about how a subject is able to construct a systematic knowhow out of reiterated experiences,

both passive (interpretation of others' statements) and active (personal production). One does not see how this knowhow should take into account the academic knowledge of the word's history as no popular access to it is can be observed. Instead, analogy may be instrumental in fostering morpho-semantic connections: random resemblances between semantically similar words are taken as memo-technical cues and become submorphologically meaningful; thus a word which evolves phonologically by reducing a prefix to an *s*- incidentally becomes a competent candidate for incorporation into the "club" of *sp*-class nouns, and, if the connection turns out to appear relevant, even metaphorically, the inclusion is implemented.

- *submorphemes have too many exceptions*. This in fact depends on two factors: (i) the semantic categorization of the lexical class; see above the discrepancy between Tournier and Bottineau about *sp*: the latter's formulation makes *sp*'s inclusive power much more far-reaching. And (ii) the formal properties of the submorpheme considered, and more generally the boundaries of the morphological format accepted for submorphemes. As a rule, initial bi- and tri-consonantal clusters are those with the lowest proportion of exceptions, as low as 10% for *sp*, although quantifying is problematic on account of derivation and frequency. If one considers Tournier's uni-consonantal clusters, more exceptions than matches are likely to be found. As regards final submorphemes, they are more limited in number and should probably be treated as a particular case. And more generally, scores of ordinary words like *car*, *chair*, *eat* are devoid of submorphological semantic classifiers: obviously the system is not intrinsically needed; not all words bear the morphological signature of the semantic field they belong to. In other words, up to a certain point, the submorphology of the English lexicon bears some resemblance with the semantic classifiers of Bantu and West-Atlantic languages, but without their formal systematicity.

- *submorphemes are phonosymbolic*. Clarifications are required here. (i) literally, any morpheme is phonosymbolic by definition: a piece of vocal action like *chair* is supposed to be reminiscent of the prototypical object in the presence of which the word was repeatedly heard by the infant in the presence of adults. Literally, any meaningful piece of vocal action is an ideophone. (ii) *submorphemes are sensomimetic*: on the semantic side, consonant clusters underline some piece of sensori-motor experience through which an object is apprehended: *st* points to a notable lack of movement, *sp* to a centrifugal movement (according to Bottineau), *scr* to a friction, *gl* to luminosity, and so on. The difficulty is that on the phonic side, consonant clusters are also pieces of sensori-motor experience: vocal hypo-sub-actions involving the interaction of active articulators (the vocal cords, the blade, the apex, the teeth, the lips) and passive articulators (the hard and soft palate, the alveolar ridge, the teeth²) whose tactile proprioception is systematically carried out by sensors located in all the relevant organs; vocal actions whose perturbing effect in the surrounding atmospheric environment is immediately perceived by auditory means; and finally, vocal actions whose muscular counterparts are at least partially visible on any speaker's face from the hearer's position³. Any word can be defined in the terms of selected sensori-motor couplings on the side of the signifier, but on that of the signified, words refer to "objects" and "events" whose experience implies a whole range of highly heterogenous sensations: a *church* is a place with a given visible structure, but also a place in which one will stand, sit and occasionally kneel and walk,

² The teeth are used as passive articulators against the the tongue, but as active articulators against the lips in the case of labio-dental fricatives. In English the lips are used as active articulators (bi-labials and labio-dentals) but not as passive ones (there exists no such thing as apico-(bi)labial phonemes).

³ In Stanley Kubrick's film *2001 : A Space Odyssey*, the computer Karl manages to "interpret" the astronauts' conversation out of just seeing the movements of their lips as they talk. This is of course an impossibility as not all articulators are visible, unless one postulates that the action of internal articulators has secondary effects on external ones which can be detected and plotted. However the visual perception of muscular action, along with bodily gestures and eye contact, is instrumental in sense-making processes in non-vocal sign languages.

have contact with stone and wooden elements, hear songs, psalms, readings and homilies, smell incense. In this example, none of those competing sensations is selected: the word *church* does not display any submorpheme. In the word *spire*, one selected visual impression attached to the object, pointedness, is selected by one submorpheme, *sp*, itself a sensori-motor complex in terms of vocal action.

Because of this *mapping* it is tempting to look for analogical *matches* between the linguistic and non-linguistic experiences. This is the choice implicitly made by most submorphologists: Tournier, for instance, explicitly states that the ideophonic element is motivated by an *unidentified synesthesia* (as opposed to onomatopoeia, in which a linguistic sound mimics a natural sound without requiring any perceptual shift: *cock-a-doodle-doo*). Tournier does not suggest that submorphemes might well be just as unmotivated or de-motivated as full-fledged words, and the effect of this bias is manifest in his presentation of English ideophonic elements: the table indicates (i) the marker, *sp*, (ii) the purported meaning, “pointed”, but nothing is said about (iii) the iconic connection, that is, what kind of senso-mimetic connection there should be between the two clusters of impression, the vocal action *sp* on the one side and the experience of a *spire* on the other – where does one feel, see or hear *sp* to involve pointedness? One might even add that *st* sounds and feels more adequate than *sp* for this kind of impression. In the same way, the connection between *gl-* and luminosity is widely acknowledged (Bolinger 1940, 1950, 1953, reprinted in the volume of 1965), in English as well as in Semitic languages, but in present-day English what kind of synesthesia might link the impression left by the vocalization with that left by the object is a mystery. So a reasonable attitude might consist in (a) investigating the existence of submorphemes as lexical-semantic classifiers in English and (b) cautiously hypothesizing remote diachronic motivations involving onomatopoeia and then synesthesia. However, these connections might be far too distant to be traceable, and they do not explain why submorphology remains active in the current lexicon. Thus, leaving aside the question of motivation, ideophonic elements should be understood as sensophonetic classifiers.

- *the impressive value of submorphemes is objectively difficult to determine and therefore highly exposed to the danger of subjectivism and unfalsifiability.* In some cases there emerges a “natural consensus” over semantic values: *gl-* is consistently associated with luminosity by authors, *st-* with fixity, *sw-* for pendulation (*swing, sweep, swap, swim, swoon*), so that there is no real space for controversy. In some cases, the consensus is motivated by a relatively obvious onomatopoeic background: /skr/ as in *screech, scratch, scrub*) for a sound-generating disordinate movement applied to a surface. In other cases, the consensus seems to be caused by analogous non-auditory sensations which should not be treated in terms of synesthesia either: *wr-* is said to underline the notion of torsion in *wring, writhe, wriggle, write* and many other words; in this series the possible analogy lies between the *tactile* experience of twisting a body or an object and the *tactile* proprioception of the movement of the tongue required for producing an apical /r/. But in most cases, the semantic unity is not so clear and the sensori-motor connections either, so that varying semantic classes may be proposed:

Submorpheme	Tournier	Bottineau
<i>sp</i>	pointed	Centrifugation, projection
<i>spr</i>	Spreading, “blooming”	Centrifugation under agentive control
<i>st</i>	Standing position, fixity	stativity
<i>str</i>	stretching	Stativity under energetic control: tension
<i>sw</i>	pendulation	pendulation

<i>tw</i>	Slight torsion	Accelerated pendulation leading to the synthesis of binarity
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Submorpheme	Tournier	Philps	Bottineau
<i>sn</i>	Region of the nose	Nasality (seen as conceptual domain)	
<i>sk</i>	Rapid movement	cutting	Rapid movement in relation to a surface

This mismatch is motivated by three methodological protocols underlain by three different projects:

- Tournier's goal is to arrive at the heuristic proposal of a semantic classification on the basis of intuition. Introspection is the rule, and subjectivity is compensated by empirical investigation into English-speaking subjects' own intuitions: according to Tournier, a majority of interrogated subjects will agree on the values ascribed to ideophonic elements, either immediately, or after some reflection. In Tournier's approach, some words are implicitly regarded as central, prototypical representatives of the class: *spear*, *spike* and *spindle* for *sp* and pointedness. As a result, an ideophonic element's value can usually be glossed by a term containing the very submorpheme in question, and this is illustrated by unilingual dictionaries' tendency to define words using terms containing the same cluster.

- Bottineau's project is to account for the embodied nature of both the semantic experience of the signified and the articulatory experience of the signifier – in short, bridge the gap between the two domain and reduce a binaristic, symbolic conception in favour of a functionally unified one.

3. The experience-based semantics of submorphemic markers

As a general principle, submorphemic elements do not underline homogenous collections of actions and objects. Rather, they emphasize one salient, and therefore relevant, piece of multimodal sensori-motor experience through which the object can be apprehended; submorphemes relate concepts with keynote experiences through which they are captured:

- /sp/: centrifugation, rapid rotation, ejection. This submarker is found for actions and objects which are seen as rotating things (*spindle*) or events (*spin*); it also appears in objects whose ordinary use imply a rotating movement on the part of the human agent: *spoon*, *spear*, *spade*. A *spoon* is "rotated" for the purpose of collecting food or throwing a stone (roman catapults); a *spear* is "rotated" when thrown away; a *spade* is "rotated" when manipulated.

- /st/: stability, fixity. This submarker is found (i) in verbs expressing the absence of movement or change: *stand*, *stay*, *still*; (ii) verbs expressing the terminal access to a state of stability: *stop*, *stoop*. This terminal state may concern either a human agent, or the object he manipulates as an instrument: *sting*, *stab*, *stick*.

- /sw/: pendulation. This marker is found in (i) verbs of human attitude or action involving a bodily oscillation (*swoon*, *sway*, *swim*), (ii) transitive verbs implying the use of an instrument or object with the corresponding movement (*sweep*, *swap*, *switch*), (iii) intransitive verbs referring to the alternating movements of non-human external objects (*swing*, *swivel*).

As is illustrated by the preceding examples, one ideophone is applicable to the three conceptual domains spanning from the subject to the object:

	SUBJECT	MEDIUM	OBJECT
SP	Speak, spit, spew	Spoon, spear, spade	Spindle, spawn
ST	Stand, stutter, stumble	Stir, start, stop (in transitive use)	Stick (the object), star, stub
SW	Swim, sway	Switch, swap	Swing

What this table reveals is that the spatial locus of the property marked by the submorpheme on the subject-object scale is not taken into account. This is confirmed by hybrid cases in which an object is submorphologically labelled in the terms of the action implied for an implicit but necessary agent: a *switch* is an appliance that is meant to be switched by an agent; a *Swatch* (a brilliant neologism based on a “mobile s” that is reminiscent of the Indo-European one) is a watch one will catch sight of by making a circular movement of the arm (a rotation of the *sp* class, indeed), then to come back to the initial position. This reciprocal contamination of the subject’s and object’s dynamic properties is most visible in the case of conversions (*to switch, a switch; to stitch, a stitch*) and valency alternations (*to stop: (semantically) reflexive, transitive*). A combination of the two processes can cause one lexical item to cover the three levels:

	SUBJECT	MEDIUM	OBJECT
<i>stop</i>	Reflexive To stop (doing something)	Transitive To stop someone	Noun A bus stop

The lexical submarker focusses the interpreter’s attention on one dynamic sensori-motor coupling that will ordinarily characterize the human subject’s interaction with the object (be it that a thing, an event, an action); whether this interaction is motoric (*a spoon*) or visual (*to spin*) is irrelevant; whether it primarily affects the subject (*to spew*), the object (*a sparrow*) or both (*a spoon*) is ignored: perception is a type of action that will involve sensori-motor couplings and the retrieval of multimodal knowledge of the experience of the object / event / action and the way in which both the subject and the object are reciprocally affected in the interaction. In short, the submarker gives substance to the dynamic experience co-determinating the perceiving-acting subject and the object targeted in the environment. In this sense, ideophonic markers can be defined as *phenomenological classifiers*: they do not describe or symbolize the external, objective reality; instead, they provide the interpreter with a prediction of the way in which an object might behave (*a spider*), or be used (*a spoon*), or the sensori-motor way in which an event or action is likely to be experienced (*to spew, to spawn*). In other words, submarkers pass a subjective comment on the detection of objective “things”: they indicate how experience is, in Varelian terms, *enacted*. In Varela’s theory of perception (Varela et al. 1993), enaction is the way in which the perception of the environment by living agents consists in mapping sensation (a bottom-up input or signal) against anticipation (a top-down constricting output or signal) of what subsequent sensations, happenings and relevant actions might be (for example, the anticipation of edibility, good smell and taste and pleasure on seeing and hearing sizzling bangers or melting chocolate in a TV advertisement).

In the same way, the word *sponge* is a vocal action (articulating “sponge”) and perception (sensing oneself wording *sponge* through the tactile captors located in the tongue and all the active and passive articulators of the oral tract; hearing oneself or anybody voice the word), that is, a multimodal sensori-motor coupling whose effect is to activate “meaning”, a

hierarchized network of “features” (as they are defined in the first section). According to the referentialist approach to language, this context is first and foremost “the object to which the word refers”, that is, the thing on which the word is supposed to focus the interpreter’s attention. As it happens, the word may very well be used in the absence of the corresponding object, if any; it has even been pointed out that newly-borns and infants hear the French word *cochon* “pig” in comparisons like *tu en mets partout comme un cochon* “you spill your food all over the place like a pig” long before they ever come across the animal, even in picture books.

In developmental terms, this shows that the recorded meaning of the word is primarily the stereotypical discourse accompanying it in social situations involving prototypical actions and agents (in this case, eating and the family): “a pig is something which spills its food as I do”; and secondarily, the stereotypical association may be mapped against recurring non-linguistic impressions – in this case the “pig” itself once encounters with the animal (in books and/or in real life) stabilize the connection and are recorded as a match (“this is a pig”). In one exceptional case, I heard an English mother use the words *pig*, *spill* and *spread* about her child, and she heard herself doing that, so that she eventually came up with the playful portmanteau word *spig*: “a pig that is likely to spread its food”. In so doing, she had embedded a submorphemic element, *sp*, into the lexical unit *pig*: she had enacted the “*sp*-prediction” for pigs and thus adjusted the label to the current relevance that motivated her applying the term to her own child.

More generally, the submorphemic marker passes the same kind of culturally stabilized pragmatic comment on the notion reactivated by the lexical unit. This explains the randomness of the phenomenon:

(i) an object may well not be marked by the comment it obviously call for: in English *a broom* is not a *sw*- word, on account of the synecdoche plant > object. In Spanish, *escoba* is marked by the /sk/ submorpheme “movement applied to a surface” that is found in English words like *scour*, *scrub* etc.: *broom* might also have been an *sk*- word, and is one of them indeed in other languages. *Book* is *kniha* in Czech, *knigu* in Russian: an articulated object comprizing two moving parts and a hinge like a *knee*, a *knob*, a *knife*, to *knit*, a *knot* etc.; *book* might have been a *kn*-word in English, but is not.

(ii) in one given language, the diverse communities which have participated in the introduction of lexical strains may have passed diverging pragmatic comments over the same objects and activities, so that in the present-day language different “visions” will cohabit. For instance, to *write* “refers” to an activity which is characterized by *wr*- as a specific movement, the experience of torsion (cf. *wring*, *wrist*, *wrestle*, *writhe*, *wriggle*, *wrath*, *wrought*, *wrap*, *wreck*, *wretch*, *wry*...). But in the Latin strain, *scribere* has left *script*, *inscribe*, *scribble*, *scrabble*, *écrire* in French, *escribir* in Spanish, *schreiben* in German, all of which involve the *scr*- submorpheme: a friction applied to a surface by an agent. This marker may have resulted from two merging strains, *sk+r* (surface + agentivity: *scrub*, *scroll*, *scratch*) and the *scr*-onomatopoeia (*screech*, *shrill*). Clearly, two competing pragmatic outlooks have shed diverging submorphemic lights on the same notion, and the socio-linguistic signature of the comments is engrained in the lexical distribution: *wr*- is reserved for ordinary experience in daily life (*write*) while *scr*- is reserved for abstract applications and technological jargon.

These elements indicate that submorphemic markers should be treated as inbuilt pragmatic cues developed in the course of the linguistic tradition and culture attached to a given speaking community: they do not indicate the way in which an object determines an individual subject’s perception or action, but the random way in which a community has constructively focussed on a selected cue at the expense of potentially available alternative

ones. The notion of cue raises the question of the cognitive relevance of submorphemes for individual subjects and how a submorphemic competence or sensitiveness may be formed in language acquisition.

4. Do speakers actually develop a submorphemic knowhow?

Submorphemic units represent a serious phenomenological challenge: the linguist detects semantic consistency which emerges from lists of words that he has created on his own; this semantic response is motivated by the very presentation of the object of analysis, and the risk of circularity has to be circumvented. At least two possibilities can be envisaged:

- either the detection of submorphemic semantic consistency occurs if and only if the interpreting subject is confronted with lexical strings that make the isomorphisms detectable and favour the construction of analogical connections. In this case it has to be shown the ordinary speakers are given the opportunity to experience submorphemic resemblances together and are likely to compare them and derive semantic links. Otherwise the linguist's phenomenological co-determination of the object and his own self remains idiosyncratic and submorphology is not experienced by the speaking community. Even so one would have to explain why the lexicon tends to self-organize diachronically in a way that is apt to foster this kind of semantic mirage.
- Or the detection of this semantic unity is obtained directly by the speakers, without the help of experiential stimuli. The theoretical cost of this hypothesis is extremely high as it requires either the phonosymbolical determination of the form / meaning connections, or, even worse in our view, the innate programming of those links in universal grammar, making them independent from experience.
- A middle-of-the-road position consists in proposing that form-meaning associations have to be initiated by the experience of privileged discourse contexts, fostered by linguistic practices and scaffolded by the speaking community before the subject is able to go on incorporating additional lexical units into pre-existing ensembles.

4.1. – Submorphemic elements in language acquisition

The detection of ideophones as semantically relevant submorphemes requires at least some of the following features: (i) the number of lexical units whose stressed syllable bears semantically colourful submorphemic clusters has to be sufficiently high in relation to “uncolourful” ones to be detectable and noted. And (ii) the possibility for the subject to detect isomorphisms out of which semantic analogies can be drawn has to be established. It is easy for the linguist to associate *sleep* with *slumber* on the basis of the *sl-* connection in the list he has created, but in the subject's spontaneous experience of language it seems unlikely that the *sleep / slumber* relation may emerge unless the two words are regularly encountered in a shared environment in which this very connection is emphasized. An empirical survey suggests that this is the case in nursery rhymes and lullabies:

(i) selected words are repeated a number of times, so that making the remembering process facilitated, and the child is given the opportunity to practice the sensori-motor dynamics of articulation:

Bees

A swarm of bees in May

Is worth a load of hay;
A swarm of bees in June
Is worth a silver spoon;
A swarm of bees in July
Is not worth a fly.

(ii) Some lullabies and nursery rhymes are densely loaded with ideophonic clusters:

Twinkle, Twinkle, Little Star

*Tw*inkle, *tw*inkle, little *s*tar,
How I wonder what you are!
Up above the world so high,
*Like a diamond in the s*ky.
*Tw*inkle, *tw*inkle, little *s*tar,
How I wonder what you are!

(iii) Rhymes consist in emphasizing a final constant and distinguishing an initial variable; to create a rhyme is to cause the orientee to detect an analogical link between two previously unrelated lexical items.

Humpty Dumpty

*Humpty Dumpty sat on a w*all,
*Humpty Dumpty had a great f*all;
All the King's horses, and all the King's men
Cannot put Humpty Dumpty together again.

And indeed one of the requirements for a rhyme to be accepted as such is that it should never associate two identical suffixes as is done by Vincent Voiture (c.1630), a practice parodied in Molière's *Tartuffe* and denounced in Voltaire's *Rhétorique*:

Estampe et crampe vrayment,
Riment admirablement.

The following lullaby is remarkable:

Angels To Watch Over You

*When you go to bed at n*ight
*And you turn off all your l*ights;
*In the dark and out of s*ight,
There's angels to watch over you.

This is not to suggest that *-ight* forms a submorphemic element in its own right, but that this lullaby forms the kind of relevant candidate from which a pattern is potentially derivable:

night = “vision is obscured”, *light* = “vision is favoured” and *sight* = “vision” (unspecific / unmarked); so in this local network *-ight* = “vision”, *n-* = negative, *l-* = positive and *s-* = neutral. For this local network to be extrapolated and stabilized it has to be confirmed by other instances like *Then you show your little light*, / *Twinkle, twinkle, all the night* in *Twinkle, twinkle little star*; and it should not be counterpoised by overwhelming adverse examples. In this respect the case of *-ight* is dubious as it may be confirmed by *bright* and *white* (so long as the spelling is ignored) but not by *right* and *fight*; initial *n-* is regularly connected with negation (and in Slavic languages the *d-/n-* contrast underlies both the semantic *day / night* pair and the grammatical *yes / no* pair: Russian *den / not’, da / niet*). So the kind of environment formed by this poem is not sufficient to determine the systematic and universal construction of submorphemic analogies framing all learners’ lexical systems, but it may well participate in the emergence of submorphemic connections in the learner’s personal experience encounters other similar networks.

(iv) Words bearing the same submorpheme are frequently found together:

Itsy-Bitsy Spider

The itsy-bitsy spider
Climbed up the water spout
Down came the rain
And washed the spider out
Out came the sun
And dried up all the rain
And the itsy-bitsy spider
Climbed up the spout again

(v) In some cases, pairs of words (or more) which are manifestly connected both semantically and ideophonically regularly appear together in a number of lyrics to such an extent that they tend to form a stereotype, a culturally established discourse connection or link between lexical units in common association of ideas:

Golden slumbers

Golden slumbers kiss your eyes,
Smiles awake you when you rise;
Sleep, pretty baby, do not cry,
And I will sing you a lullaby.

All Through the Night

Sleep my child and peace attend thee,
All through the night
Guardian angels God will send thee,
All through the night
Soft the drowsy hours are creeping,
Hill and dale in slumber sleeping
I my loved ones' watch am keeping,

All through the night
Angels watching, e'er around thee,
All through the night
*Midnight **slumber** close surround thee,*
All through the night
Soft the drowsy hours are creeping,
*Hill and dale in **slumber sleeping***
I my loved ones' watch am keeping,
All through the night

(vi) Some submorphemes which refer to sensorimotor processes are usually scaffolded by gestures executed by the mother to illustrate the meaning of the song:

This old man

This old man, he played one;
*He played **knick-knack** on my thumb.*
*With a **knick-knack**, paddy whack,*
Give a dog a bone;
This old man came rolling home.

The process is repeated ten times with as many different locations on the body.

One should not, of course, exaggerate the power of nursery rhymes and lullabies. What really matters is the extent to which they are intuitively used as linguistic standard-setting models by parenting adults teaching their offspring to recognize words, understand their meaning and practice their articulation. Children are actually *taught* to rely on submorphemic analogies to form semantic networks and learn associative stereotypes, and the question is whether they do trespass a critical threshold beyond which they become autonomous analogists and start incorporating new isolated lexical items into pre-existing submorphemic files without the stimulus of rhyme, paronomasis and so on.

4.2. – *The popular awareness of submorphemic dynamics*

According to Tournier ideophonic elements are no longer productive in that English-speaking communities do not create new clusters any longer. Tournier does not say that existing clusters are fossiles which have fallen under the surface of intuitive detectability. Indeed, traces of neologisms motivated by submorphology can be evidenced, both in academic and popular literature: in Dicken's *A Christmas Carol* the protagonist's name is *Scrooge*, in reference to the notion of scratching the soil for food, making the name suggestive of a rodent's or vulture's. The name of one of the characters in the film *Trainspotting* is *Spud*, and, as mentioned earlier, a famous trademark has produced the *Swatches*. In 1983 Douglas Adams and John Lloyd published a small and humorous dictionary entitled *The Meaning of Liff*. It consists in a list of place names located in English-speaking countries (most of them in the British Isles); these *names* are taken to be *nouns* and given a definition:

BANFF (adj.): Pertaining to, or descriptive of, that kind of facial expression which is impossible to achieve except when having a passport photograph taken.

GLASGOW (n.): The feeling of infinite sadness engendered when walking through a place filled with happy people fifteen years younger than yourself.

SKETTY (n.): Apparently self-propelled little dance a beer glass performs in its own puddle.

Some connections are inspired by direct lexical plays on words: *Hastings* is “things said on the spur of the moment to explain to someone who comes into a room unexpectedly precisely what it is you are doing”. But in many cases submorphemic clusters are instrumental in inspiring a lexical interpretation for the toponym: *Blean* (“a measure of luminosity”), *Glossop*, *Sneem*, *Stebbing* (“an unconcealable erection”), *Skegness*, *Spofforth*, *Sproston Green*, *Swanage*, *Wrabness*, *Writtle*, etc., hundreds of toponyms are selected for their colourful sonority – and the potential correlations borne by the submorphemic elements they contain, frequently echoed in the definitions. Obviously the authors were receptive to the sense-making effect of the submorphemic hypo-sub-actions and trusted their potential readers to share this semantic experience.

Folk etymology is another domain in which submorphology will strive. Here is an excerpt from an online academic medical dictionary (which borrowed its information from various sources, including the Webster’s edition of 1913, accessible online⁴:

SCALL : a scurf or scabby disease, esp. of the scalp.

SCALD < excaldare: to run off like a scalded cat ; a scald, a boil

SCALL < ON skalli “bald head”

A scald is a burn caused by very hot liquid or steam.

Variant of skald.

Variant of scall.

A *skald* is normally a *bard* while a *scald* is a burn on the *skin*. Hundreds of occurrences of this *scald / skald* confusion can be googled up and it seems quite obvious that we are dealing with competing analogies: *scald / scab* on the one side, *skald / skin* on the other. In the same way *scall*, from old Norse *skalli* “bald head”, is mistakenly considered as a “variant of *scall*”, and *Skall* is the name of a body artist:

Visual artist before anything, Skall considers his body as a raw material to produce art. In his performances, he invites the spectator to assist in a transformation, more specifically, his transformation. The transformation that takes place is not only physical but is also of psychological nature. He does not play, he is his proper creation. Each character evolves in function with the physical environment or sound. If we would have seen this mutant character being born, we would also assist in his death; the spectator therefore sees an act of shamanism or an act of mysticism...referring to Greek or Indian mythology. Skall performed different projects for the Annual Rodeo Performance in 2002 and 2003 which takes place during the month of July.

⁴ The ARTFL Project, University of Chicago:

<http://machaut.uchicago.edu/CGI-BIN/WEBSTER.page.sh?page=1282>

Some speakers are fully aware that there may exist a mismatch between etymology and the way in which lexical units are reorganized in present-day English. Here are two suggestions for the origin of the word *slang*:

SLANG

The origin of the word "slang" is unknown, but it may come from the term "thieves" language" where the possessive "s" from thieves" and the "lang" from language are run together to make the word slang.

So now we are all "on the same page," as it were, with regard to our definition of slang, let us at this time turn to the origin of this noun. Etymonline informs us that slang derives in all likelihood from "a Scandinavian source, cf. Norwegian slengenamn "nickname," slengja kjeften "to abuse with words," literally "to sling the jaw," related to Old Norwegian slyngva 'to sling'."

However, both Etymonline and the OED agree that these etymological suppositions are just that, and that "the ultimate source [of the word] is not apparent."

At any rate, it appears that even the word slang itself is colorful. In other words, I sling slang. I slung slang with far-flung, fun-in-the-sun abandon. And so on...

Beyond the contradiction between the two proposals, the second one clearly states that knowing the origin of the word may not be cognitively relevant in the determination of its present-day *colour*, which is not explicitly defined but is exclusively based on the submorphemic common denominator: *colorful* is here the intuitive formulation of what we have called the semantic effect of the hypo-sub-action. Here is a discussion about the word *snobe*, found in a forum⁵:

Can somebody answer this stupid riddle for me please?

If all snubes were snobs, and all snobes are snoobs, then why don't the snoobs get along with the snobs if they both think the same way as the snobes? but not all snobs are friends with snoobs because the snobes never liked the snorps, by the way the snorps are not related to the snoobs, nor the snobes, but the snobs liked them. If the snobes don't like the snorps, and the snorps didn't like the snobs, then nobody liked anybody's family, until the snobies came along...the snobies were a special family, and started hanging out with the snorps, who didn't like the snobs, because all they wanted to do was snoop. So the snobies thought they were being sort of snooty, and told them to shut up. But then Sally stepped in, and told the snobies not to talk to the snobs, because the snorps don't like the snobes anymore than the snobs like the snobies. So who is talking to who now?

This of course is an extreme example in which the writer has deliberately played with sounds, but it must be added that submorphemically motivated turns of phrases and idioms do tend to emerge in everyday language, like *to go on a spending spree, scant and scarce (*scarce* < *excerptus* and *scant* < ON *skammr* "short"):*

⁵ <http://th.answers.yahoo.com/question/index?qid=20071211192841AAcv1qf>

Although it is one of the driest deserts in the world, with scant and scarce rainfall, when it does rain, the wildflowers, like these lupins and colorful yellow flowers, bloom for a short time.

In my corpus it appears that the order of the adjectives is overwhelmingly i) *scarce* and ii) *scant* in predicative position and the other way round in attributive function:

*Most of the land is arid and desert; rainfall is **scarce**, vegetation **scant**, and very little of the land is suitable for agriculture.*

Alternative energy sources are scarce and scant. Only one institution reported their use, a pilot photovoltaic installation.

In this combination *sk-* plays the role of the unvarying common denominator in relation to which an *-arce / -ant* variable is articulated. In context, *scarce* takes on a heuristic value: it provides an objective measurement of the quantity; and in relation to it, *scant* is hermeneutic: it adds an evaluative undertone and passes a modal judgment on the underlying quantification. This sequence can be analyzed as an operation / result sequence (the discovery and the evaluation of the quantity). In attributive constructions this schemata is preconstructed and lexicalized, which is marked by the inversion (cf. *to surge up > upsurge*, *to hunt whales > whale-hunting*, *be scarce and scant > scant and scarce N*). The submorphemic marker fixes a trajectory that can be improvised and run forward or retrieved and run backwards.

Conclusion

Investigation into the cognitive relevance and popular availability of submorphemic markers is incipient. The latter can be defined as the markers of the sensori-motor couplings through which objects and events are culturally assumed to be apprehended: vocal hypo-sub-actions with a characterizable contribution in the distributed sense-making process. Considering the evidence, there is good reason to believe that they cannot be merely explained by the lexicon's apparent tendency to self-organize as an autonomous system disconnected from the intersubjective interplay and subjective experience; and they must be taken into account to describe the subjects' lexical-semantic linguistic knowhow. On the basis of the problematic we have outlined, systematic corpus and field research is required to quantify and formalize the distribution of the submorphemic experience in language acquisition and verbal practices in families and schooling systems, but also in suburban social tribes, with all the social variation this implies. Since the submorphemic competence emerges from specific verbal practices in differentiated social environments, one should not expect there to be a fully unified treatment of the phenomenon. However the possibility of common values between those practices remains open, and the empirical basis of this cognitive dynamic has been outlined.

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